

The Java CompletableFuture ImageStreamGang Case Study: Applying Completion Stage Methods (Part 1)

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Learning Objectives in this Part of the Lesson

- Understand the design of the Java completable future version of ImageStreamGang
- Know how to apply completable futures to ImageStreamGang, e.g.
 - Factory methods
 - Completion stage methods
 - downloadImageAsync()

| < <java class>><="" th=""><th data-kind="ghost"></th></java> | |
|--|--|
| CompletableFuture<T> | |
| CompletableFuture() | |
| cancel(boolean):boolean | |
| isCancelled():boolean | |
| isDone():boolean | |
| get() | |
| get(long,TimeUnit) | |
| join() | |
| complete(T):boolean | |
| supplyAsync(Supplier<U>):CompletableFuture<U> | |
| supplyAsync(Supplier<U>,Executor):CompletableFuture<U> | |
| runAsync(Runnable):CompletableFuture<Void> | |
| runAsynchronous(Runnable, Executor):CompletableFuture<Void> | |
| completedFuture(U):CompletableFuture<U> | |
| thenApply(Function<?>):CompletableFuture<U> | |
| thenAccept(Consumer<? super T>):CompletableFuture<Void> | |
| thenCombine(CompletionStage<? extends U>,BiFunction<?>):CompletableFuture<V> | |
| thenCompose(Function<?>):CompletableFuture<U> | |
| whenComplete(BiConsumer<?>):CompletableFuture<T> | |
| allOf(CompletableFuture[]<?>):CompletableFuture<Void> | |
| anyOf(CompletableFuture[]<?>):CompletableFuture<Object> | |

Applying Completion Stage Methods in DownloadImageAsync

Applying Completion Stage Methods in DownloadImageAsync

- Asynchronously download an image at each given URL

```
void processStream() {  
    List<URL> urls = getInput();  
  
    CompletableFuture<Stream<Image>>  
    resultsFuture = urls  
        .stream()  
        .map(this::checkUrlCachedAsync)  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toFuture())  
        .thenApply(stream ->  
            log(stream.flatMap  
                (Optional::stream),  
                urls.size()))  
        .join();  
}
```

map() calls the behavior downloadImageAsync()

Applying Completion Stage Methods in DownloadImageAsync

- Asynchronously download an image at each given URL

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    resultsFuture = urls  
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        .map(this::checkUrlCachedAsync)  
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        .flatMap(this::applyFiltersAsync)  
        .collect(toFuture())  
        .thenApply(stream ->  
            log(stream.flatMap  
                (Optional::stream),  
                urls.size()))  
        .join();  
}
```

Asynchronously downloads an image & stores it in memory



Later behaviors simply ignore “empty” optional images

Applying Completion Stage Methods in DownloadImageAsync

- Asynchronously download an image at each given URL

Returns a stream of futures to optional images, which have a value if the image is being downloaded or are empty if it is already cached

```
void processStream() {  
    List<URL> urls = getInput();  
  
    CompletableFuture<Stream<Image>>  
    resultsFuture = urls  
        .stream()  
        .map(this::checkUrlCachedAsync)  
        .map(this::downloadImageAsync)  
        .flatMap(this::applyFiltersAsync)  
        .collect(toFuture())  
        .thenApply(stream ->  
            log(stream.flatMap  
                (Optional::stream),  
                urls.size()))  
        .join();  
}
```

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
        (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```

Asynchronously download image when future completes

See imagestreamgang/streams/ImageStreamCompletableFuture1.java

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
    (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```

This completion stage method registers an action that's not executed immediately, but only after urlFuture completes

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
    (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```

If a url is present, then download it when urlFuture completes & return an optional describing the result; otherwise return an empty optional

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
    (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```

Asynchronously run blockingDownload() if urlOpt is non-empty

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
    (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```



Use the common fork-join pool & its ManagedBlocker mechanism

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
Image blockingDownload(URL url) {  
    return BlockingTask  
        .callInManagedBlock(() ->  
            downloadImage(url));  
}
```

*Transform a URL into an Image by
downloading each image via the URL*

See [imagestreamgang/streams/ImageStreamGang.java](https://github.com/imagestreamgang/streams/commit/5f3a2a3)

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
Image blockingDownload(URL url) {  
    return BlockingTask  
        .callInManagedBlock(() ->  
            downloadImage(url));  
}
```

BlockingTask.callInManagedBlock() wraps the ManagedBlocker interface, which auto-expands the common fork-join pool to handle the blocking image download

Applying Completion Stage Methods in DownloadImageAsync

- `downloadImageAsync()` uses the `thenApplyAsync()` method internally

```
Image blockingDownload(URL url) {  
    return BlockingTask  
        .callInManagedBlock(() ->  
            downloadImage(url));  
}
```

This blocking call actually downloads the image at the given url

```
Image downloadImage(URL url) {  
    return new Image(url,  
        NetUtils.downloadContent(url));  
}
```

See [imagestreamgang/streams/ImageStreamGang.java](https://github.com/imagestreamgang/streams/commit/1234567890)

Applying Completion Stage Methods in DownloadImageAsync

- downloadImageAsync() uses the thenApplyAsync() method internally

```
CompletableFuture<Optional<Image>> downloadImageAsync  
        (CompletableFuture<Optional<URL>> urlFuture) {  
    return urlFuture  
        .thenApplyAsync(urlOpt ->  
            urlOpt  
            .map(this::blockingDownload),  
            getExecutor());  
}
```

Returns a future to an optional image that will complete when the image finishes downloading

End of the Java Completable Future ImageStreamGang

Case Study: Applying Completion Stage Methods (Part 1)