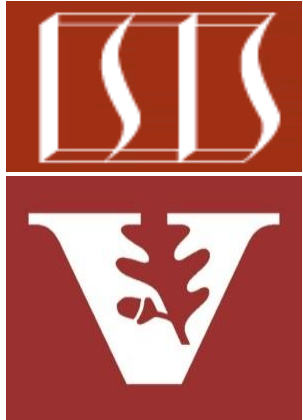


# The Java CompletableFuture ImageStream Gang Case Study: Applying Factory Methods

**Douglas C. Schmidt**

**[d.schmidt@vanderbilt.edu](mailto:d.schmidt@vanderbilt.edu)**

**[www.dre.vanderbilt.edu/~schmidt](http://www.dre.vanderbilt.edu/~schmidt)**



**Professor of Computer Science**

**Institute for Software  
Integrated Systems**

**Vanderbilt University  
Nashville, Tennessee, USA**



# Learning Objectives in this Part of the Lesson

- Understand the design of the Java completable future version of ImageStreamGang
- Know how to apply completable futures to ImageStreamGang, e.g.
  - Factory methods
    - `supplyAsync()`

```
<<Java Class>>  
G CompletableFuture<T>  
  
C CompletableFuture()  
cancel(boolean): boolean  
isCancelled(): boolean  
isDone(): boolean  
get()  
get(long, TimeUnit)  
join()  
complete(T): boolean  
S supplyAsync(Supplier<U>): CompletableFuture<U>  
S supplyAsync(Supplier<U>, Executor): CompletableFuture<U>  
runAsync(Runnable): CompletableFuture<Void>  
S runAsync(Runnable, Executor): CompletableFuture<Void>  
S completedFuture(U): CompletableFuture<U>  
thenApply(Function<?>): CompletableFuture<U>  
thenAccept(Consumer<? super T>): CompletableFuture<Void>  
thenCombine(CompletionStage<? extends U>, BiFunction<?>): CompletableFuture<V>  
thenCompose(Function<?>): CompletableFuture<U>  
whenComplete(BiConsumer<?>): CompletableFuture<T>  
S allOf(CompletableFuture[]<?>): CompletableFuture<Void>  
S anyOf(CompletableFuture[]<?>): CompletableFuture<Object>
```

---

# Applying Factory Methods in ImageStreamGang

# Applying Factory Methods in ImageStreamGang

---

- Initiate an async check to see if images are cached locally

*map() calls the behavior  
checkUrlCachedAsync()*

```
void processStream() {  
    List<URL> urls = getInput();
```

```
    CompletableFuture<Stream<Image>>  
        resultsFuture = urls  
            .stream()  
            .map(this::checkUrlCachedAsync)  
            .map(this::downloadImageAsync)  
            .flatMap(this::applyFiltersAsync)  
            .collect(toFuture())  
            .thenApply(stream ->  
                log(stream.flatMap  
                    (Optional::stream),  
                    urls.size()))  
            .join();
```

# Applying Factory Methods in ImageStreamGang

---

- Initiate an async check to see if images are cached locally

*Asynchronously check if a URL is already downloaded*

```
void processStream() {
    List<URL> urls = getInput();

    CompletableFuture<Stream<Image>>
        resultsFuture = urls
            .stream()
            .map(this::checkUrlCachedAsync)
            .map(this::downloadImageAsync)
            .flatMap(this::applyFiltersAsync)
            .collect(toFuture())
            .thenApply(stream ->
                log(stream.flatMap
                    (Optional::stream),
                    urls.size()))
            .join();
}
```

# Applying Factory Methods in ImageStreamGang

- Initiate an async check to see if images are cached locally

*Returns a stream of completable futures to optional URLs, which have a value if the URL is not cached or are empty if it is cached*

```
void processStream() {  
    List<URL> urls = getInput();
```

```
    CompletableFuture<Stream<Image>>  
        resultsFuture = urls  
            .stream()  
            .map(this::checkUrlCachedAsync)  
            .map(this::downloadImageAsync)  
            .flatMap(this::applyFiltersAsync)  
            .collect(toFuture())  
            .thenApply(stream ->  
                log(stream.flatMap  
                    (Optional::stream),  
                    urls.size()))  
            .join();
```



Later behaviors simply ignore "empty" optional URL values

# Applying Factory Methods in ImageStreamGang

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- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync (URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

*This factory method registers an action that runs asynchronously*



# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

*supplyAsync() runs action in a worker thread from the common fork-join pool*

```
void initiateStream() {  
    // Set the executor to the common fork-join pool.  
    setExecutor(ForkJoinPool.commonPool());  
    ...  
}
```



See [dzone.com/articles/common-fork-join-pool-and-streams](https://dzone.com/articles/common-fork-join-pool-and-streams)

# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

*ofNullable() is a factory method that returns an optional URL, which has a value if the URL is not cached or is empty if it is already cached*

# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

*Returns true if the image has  
already been filtered before*

```
boolean urlCached(URL url) {  
    return mFilters.stream()  
        .anyMatch(filter -> urlCached(url,  
            filter.getName()));  
}
```

See [imagestreamgang/streams/ImageStreamGang.java](#)

# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```

*Returns true if image  
file already exists*

```
boolean urlCached(URL url, String filterName) {  
    File file = new File(getPath(), filterName);  
    File imageFile = new File(file, getNameForUrl(url));  
    return !imageFile.createNewFile();  
}
```

See [imagestreamgang/streams/ImageStreamGang.java](#)

# Applying Factory Methods in ImageStreamGang

- `checkUrlCachedAsync()` uses the `supplyAsync()` factory method internally

```
CompletableFuture<Optional<URL>> checkUrlCachedAsync(URL url) {  
    return CompletableFuture  
        .supplyAsync(() ->  
            Optional.ofNullable(urlCached(url)  
                ? null  
                : url),  
            getExecutor());  
}
```



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```
boolean urlCached(URL url, String filterName) {  
    File file = new File(getPath(), filterName);  
    File imageFile = new File(file, getNameForUrl(url));  
    return !imageFile.createNewFile();  
}
```

There are clearly better ways of implementing an image cache!

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# End of the Java Completable Future ImageStreamGang Case Study: Applying Factory Methods