Understand Java's Key Functional Programming Concepts & Features

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Learning Objectives in this Lesson

 Understand key functional programming concepts & features supported by Java



These functional programming features were added in Java 8 & expanded later

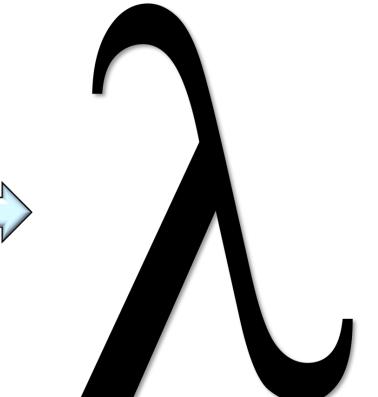
Learning Objectives in this Lesson

- Understand key functional programming concepts & features supported by Java
- Know how to compare & contrast functional programming & object-oriented programming

Abstraction

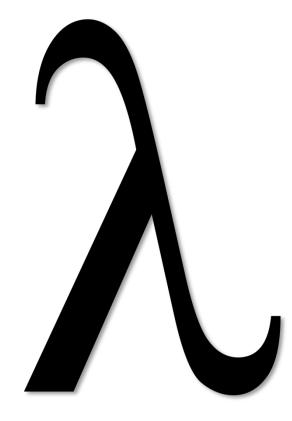
OOP

Polymorphism



Inheritance

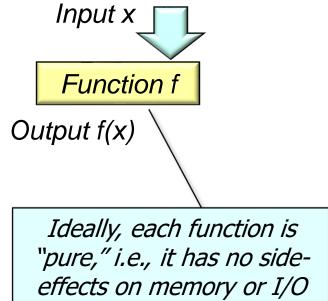
• Functional programming has its roots in lambda calculus



See en.wikipedia.org/wiki/Functional_programming

- Functional programming has its roots in lambda calculus, e.g.,
 - Computations are treated as evaluation of math functions





See <u>en.wikipedia.org/wiki/Functional_programming#Pure_functions</u>

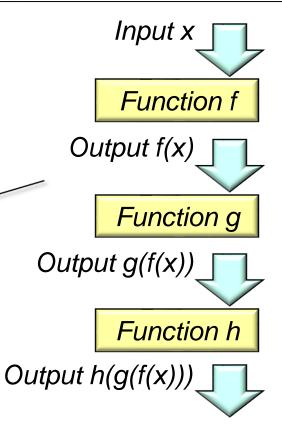
• Functional programming has its roots in lambda calculus, e.g.,

Note "function composition": the

output of one function serves as

the input to the next function, etc.

• Computations are treated as evaluation of math functions



See martinfowler.com/articles/collection-pipeline

- Functional programming has its roots in lambda calculus, e.g.,
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Functionally compute the 'nth' factorial in parallel

```
long factorial
    (long n) {
    return LongStream
```

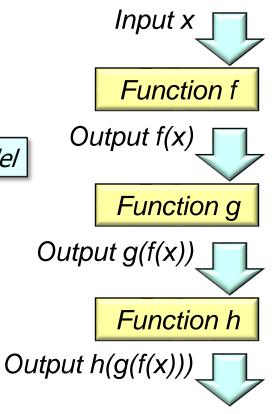
}

```
.rangeClosed(1, n)
```

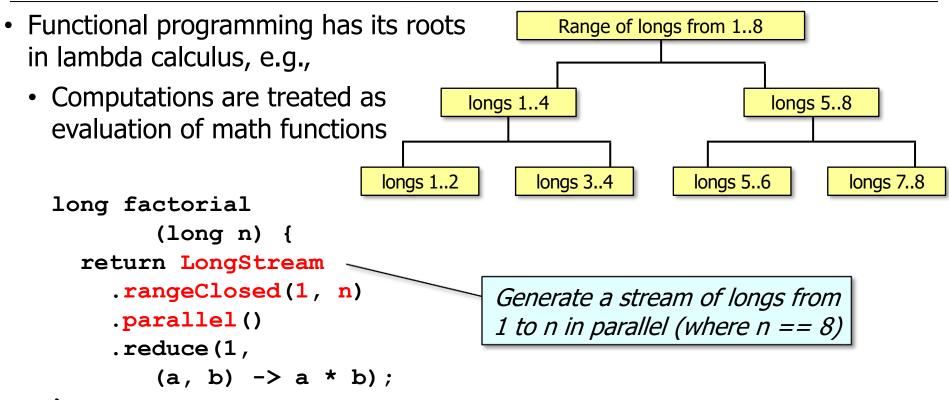
```
.parallel()
```

```
.reduce(1,
```

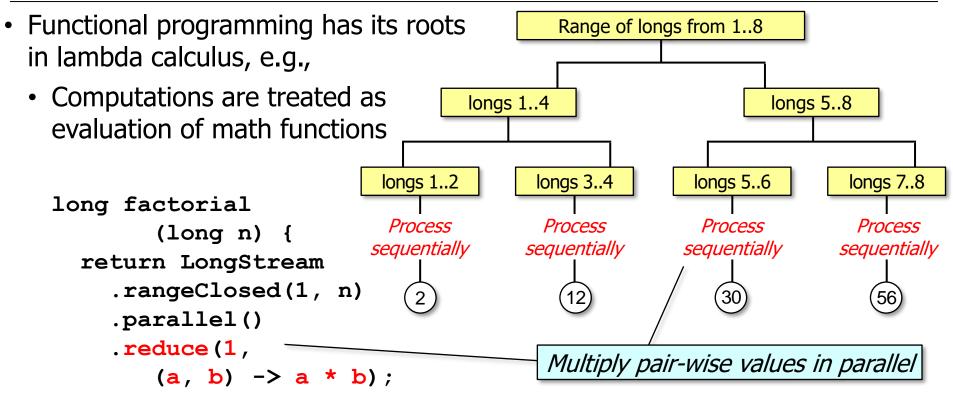
$$(a, b) -> a * b);$$



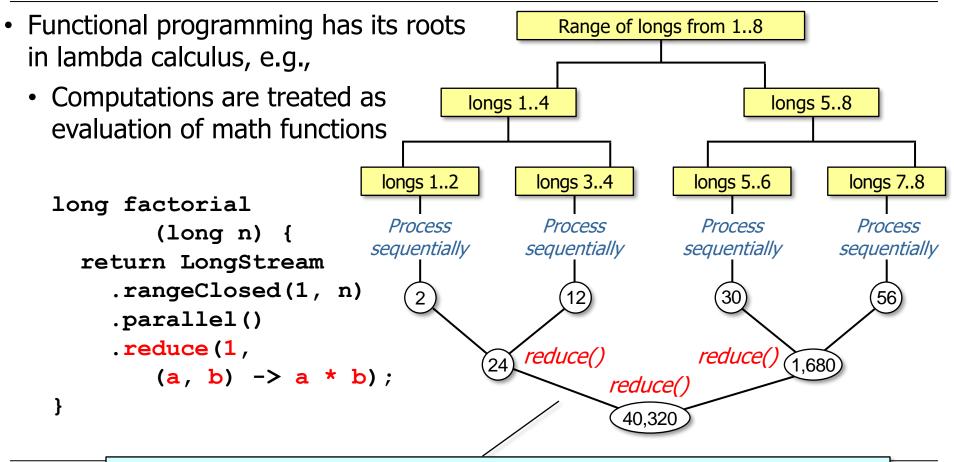
See github.com/douglascraigschmidt/LiveLessons/tree/master/Java8/ex16



See www.baeldung.com/java-8-streams



See docs.oracle.com/javase/tutorial/collections/streams/parallelism.html



Successively combine two immutable long values & produce a new one

- Functional programming has its roots in lambda calculus, e.g.,
 - Computations are treated as evaluation of math functions
 - Changing state & mutable shared data are discouraged to avoid various hazards



See effect_(computer_science)

- Functional programming has its roots in lambda calculus, e.g.,
 - Computations are treated as evaluation of math functions

}

• Changing state & mutable shared data are discouraged to avoid various hazards

```
long factorial(long n) {
  Total t = new Total();
  LongStream.rangeClosed(1, n)
          .parallel()
          .forEach(t::mult);
  return t.mTotal;
```

```
class Total {
   public long mTotal = 1;
```

```
public void mult(long n)
{ mTotal *= n; }
```

See github.com/douglascraigschmidt/LiveLessons/tree/master/Java8/ex16

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class Total {
 public long mTotal = 1;
 public void mult(long n)
 { mTotal *= n; }
}
Shared mutable state



See github.com/douglascraigschmidt/LiveLessons/tree/master/Java8/ex16

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```
long factorial(long n) {
   Total t = new Total();
   LongStream.rangeClosed(1, n)
   Run in parallel
        .parallel()
        .forEach(t::mult);
   return t.mTotal;
}
```

class Total { public long mTotal = 1; public void mult(long n) { mTotal *= n; } →\$ ¦i rangeClosed() parallel() forEach()

See docs.oracle.com/javase/tutorial/collections/streams/parallelism.html

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  Total t = new Total();
  LongStream.rangeClosed(1, n)
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            .forEach(t::mult);
  return t.mTotal;
```

class Total {

public long mTotal = 1;

public void mult(long n)
{ mTotal *= n; }

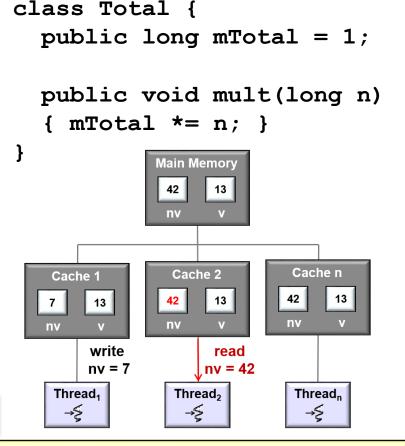
Beware of race conditions!!!



See en.wikipedia.org/wiki/Race_condition#Software

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```
long factorial(long n) {
  Total t = new Total();
  LongStream.rangeClosed(1, n)
         .parallel()
         .forEach(t::mult);
  return t.mTotal;
}
Beware of inconsistent memory visibility
```



See jeremymanson.blogspot.com/2007/08/atomicity-visibility-and-ordering.html

- Functional programming has its roots in lambda calculus, e.g.,
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```
long factorial(long n) {
  Total t = new Total();
  LongStream.rangeClosed(1, n)
          .parallel()
          .forEach(t::mult);
  return t.mTotal;
```

class Total {

```
public long mTotal = 1;
```

```
public void mult(long n)
{ mTotal *= n; }
```



Only you can prevent concurrency hazards!

In Java you must avoid these hazards, i.e., the compiler & JVM won't save you..

- Functional programming has its roots in lambda calculus, e.g.,
 - Computations are treated as evaluation of math functions
 - Changing state & mutable shared data are discouraged to avoid various hazards
 - Instead, focus is on "immutable" objects



See docs.oracle.com/javase/tutorial/essential/concurrency/immutable.html

- Functional programming has its roots in lambda calculus, e.g.,
 - Computations are treated as evaluation of math functions
 - Changing state & mutable shared data
 are discouraged to avoid various hazards
 - Instead, focus is on "immutable" objects
 - Immutable object state cannot change after it is constructed

```
final class String {
    private final char value[];
```

```
public String(String s) {
  value = s;
   ...
```

```
public int length() {
   return value.length;
```

See www.baeldung.com/java-immutable-object

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 - Java String is a common example of an immutable object

```
final class String {
    private final char value[];
```

```
public String(String s) {
   value = s;
```

```
public int length() {
   return value.length;
```

See docs.oracle.com/javase/8/docs/api/java/lang/String.html

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 are discouraged to avoid various hazards
 - Instead, focus is on "immutable" objects
 - Immutable object state cannot change after it is constructed
 - Java String is a common example of an immutable object
 - Fields are final & only accessor methods

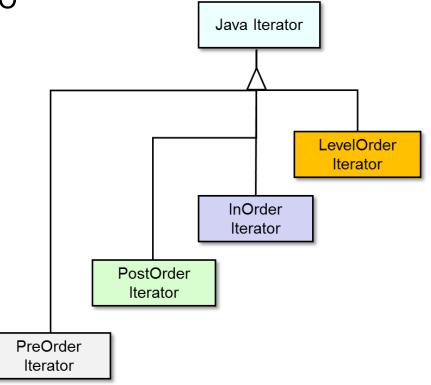
See www.programcreek.com/2013/04/why-string-is-immutable-in-java

```
final class String {
    private final char value[];
```

```
public String(String s) {
  value = s;
```

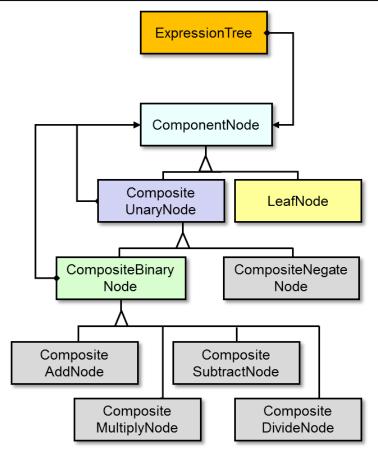
```
public int length() {
   return value.length;
```

 In contrast to functional programming, OO programming employs "hierarchical data abstraction"



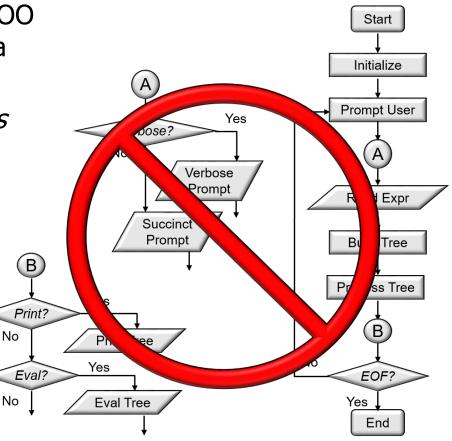
See en.wikipedia.org/wiki/Object-oriented_design

- In contrast to functional programming, OO programming employs "hierarchical data abstraction", e.g.
 - Components are based on stable *class* roles & relationships extensible via inheritance & dynamic binding



See en.wikipedia.org/wiki/Object-oriented_programming

- In contrast to functional programming, OO programming employs "hierarchical data abstraction", e.g.
 - Components are based on stable *class* roles & relationships extensible via inheritance & dynamic binding
 - Rather than algorithmic actions implemented as functions



See www.drdobbs.com/windows/software-complexity-bringing-order-to-ch/199901062

- In contrast to functional programming, OO programming employs "hierarchical data abstraction", e.g.
 - Components are based on stable *class* roles & relationships extensible via inheritance & dynamic binding
 - State is encapsulated by methods that perform imperative statements

Tree tree = ...;
Visitor printVisitor =
 makeVisitor(...);

for(Iterator<Tree> iter =
 tree.iterator();
 iter.hasNext();)
 iter.next()
 .accept(printVisitor);

See en.wikipedia.org/wiki/Imperative_programming

- In contrast to functional programming, OO programming employs "hierarchical data abstraction", e.g.
 - Components are based on stable *class* roles & relationships extensible via inheritance & dynamic binding
 - State is encapsulated by methods that perform imperative statements

Tree tree = ...;
Visitor printVisitor =
 makeVisitor(...);

for(Iterator<Tree> iter =
 tree.iterator();
 iter.hasNext();)
 iter.next()
 .accept(printVisitor);
 Access & update
 internal iterator state

State is often "mutable" in OO programs

End of Understand Java's Key Functional Programming Concepts & Features