

# Applying Key Methods in the Observable Class (Part 2)

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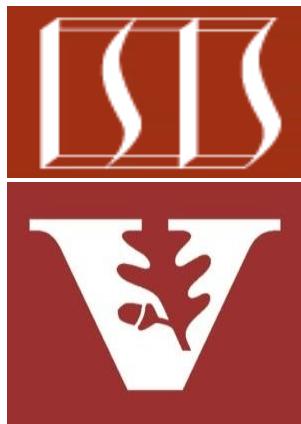
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# Learning Objectives in this Part of the Lesson

- Recognize key methods in the Observable class & how they are applied in the case studies

## Class Observable<T>

java.lang.Object

io.reactivex.rxjava3.core.Observable<T>

### Type Parameters:

T - the type of the items emitted by the Observable

### All Implemented Interfaces:

ObservableSource<T>

### Direct Known Subclasses:

ConnectableObservable, GroupedObservable, Subject

```
public abstract class Observable<T>
extends Object
implements ObservableSource<T>
```

The Observable class is the non-backpressured, optionally multi-valued base reactive class that offers factory methods, intermediate operators and the ability to consume synchronous and/or asynchronous reactive dataflows.

# Learning Objectives in this Part of the Lesson

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- Case study ex2 shows how to apply various RxJava operations *asynchronously* to determine if randomly-generated BigInteger objects are prime or not
  - e.g., create(), interval(), map(), filter(), doOnNext(), take(), doOnComplete(), subscribe(), subscribeOn(), observeOn(), range(), ignoreElements(), count(), & various thread pools

## Observable

```
.create(ObservableEx::emitInterval)
.map(bi ->
    ObservableEx.checkIfPrime
        (bi, sb))
.doOnNext(bi -> ObservableEx
            .processResult(bi,
                           sb))
.doOnComplete(() ->
    BigFractionUtils
        .display
            (sb.toString()))
.count()
.ignoreElement();
```

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# Applying Key Methods in the Observable Class to ex2

# Applying Key Methods in the Observable Class to ex2

- testIsPrimeTimed()
  - Use an asynchronous time-driven Observable stream that processes random BigInteger objects to determine which ones are prime

## Observable

```
.create(ObservableEx::emitInterval)
.map(bi ->
    ObservableEx.checkIfPrime
        (bi, sb))
.doOnNext(bi -> ObservableEx
    .processResult(bi,
        sb))
.doOnComplete(() ->
    BigFractionUtils
        .display
        (sb.toString()))
.count()
.ignoreElement();
```

# Applying Key Methods in the Observable Class to ex2

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- testIsPrimeTimed()
  - Use an asynchronous time-driven Observable stream that processes random BigInteger objects to determine which ones are prime
  - Demonstrates create(), interval(), map(), filter(), doOnNext(), take(), doOnComplete(), subscribe(), & the Schedulers.computation() thread pool

## Observable

```
.create(ObservableEx::emitInterval)
.map(bi ->
    ObservableEx.checkIfPrime
        (bi, sb))
.doOnNext(bi -> ObservableEx
            .processResult(bi,
                            sb))
.doOnComplete(() ->
    BigFractionUtils
        .display
        (sb.toString()))
.count()
.ignoreElement();
```

# Applying Key Methods in the Observable Class to ex2

---

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner

```
static <T> Observable<T> create  
(ObservableOnSubscribe<T> source )
```

# Applying Key Methods in the Observable Class to ex2

---

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner
  - The ObservableOnSubscribe param has a subscribe() method that receives an instance of an ObservableEmitter instance

```
static <T> Observable<T> create  
(ObservableOnSubscribe<T> source )
```

# Applying Key Methods in the Observable Class to ex2

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner
  - The ObservableOnSubscribe param has a subscribe() method that receives an instance of an ObservableEmitter instance
    - ObservableEmitter can emit events via onNext(), onError(), & onComplete()

```
static <T> Observable<T> create  
(ObservableOnSubscribe<T> source)
```

## Interface ObservableEmitter<T>

### Type Parameters:

T - the value type to emit

### All Superinterfaces:

Emitter<T>

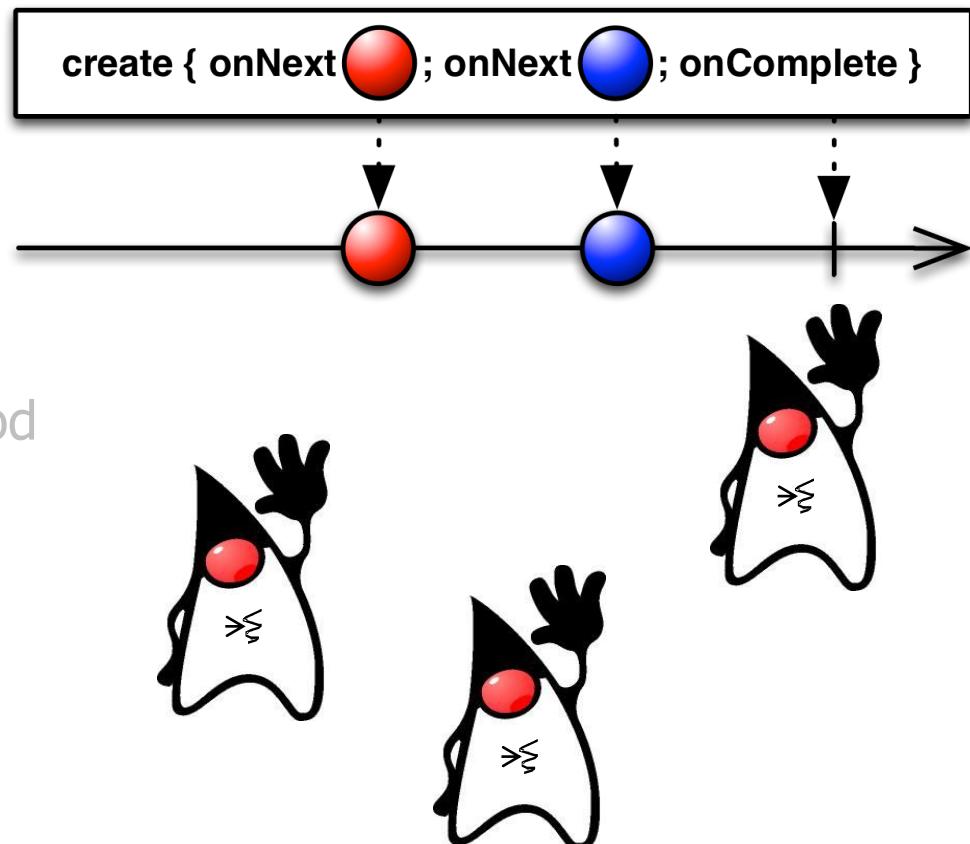
```
public interface ObservableEmitter<T>  
extends Emitter<T>
```

Abstraction over an RxJava Observer that allows associating a resource with it.

The Emitter.onNext(Object), Emitter.onError(Throwable), tryOnError(Throwable) and Emitter.onComplete() methods should be called in a sequential manner, just like the Observer's methods should be. Use the ObservableEmitter the serialize() method returns instead of the original ObservableEmitter instance provided by the generator routine if you want to ensure this. The other methods are thread-safe.

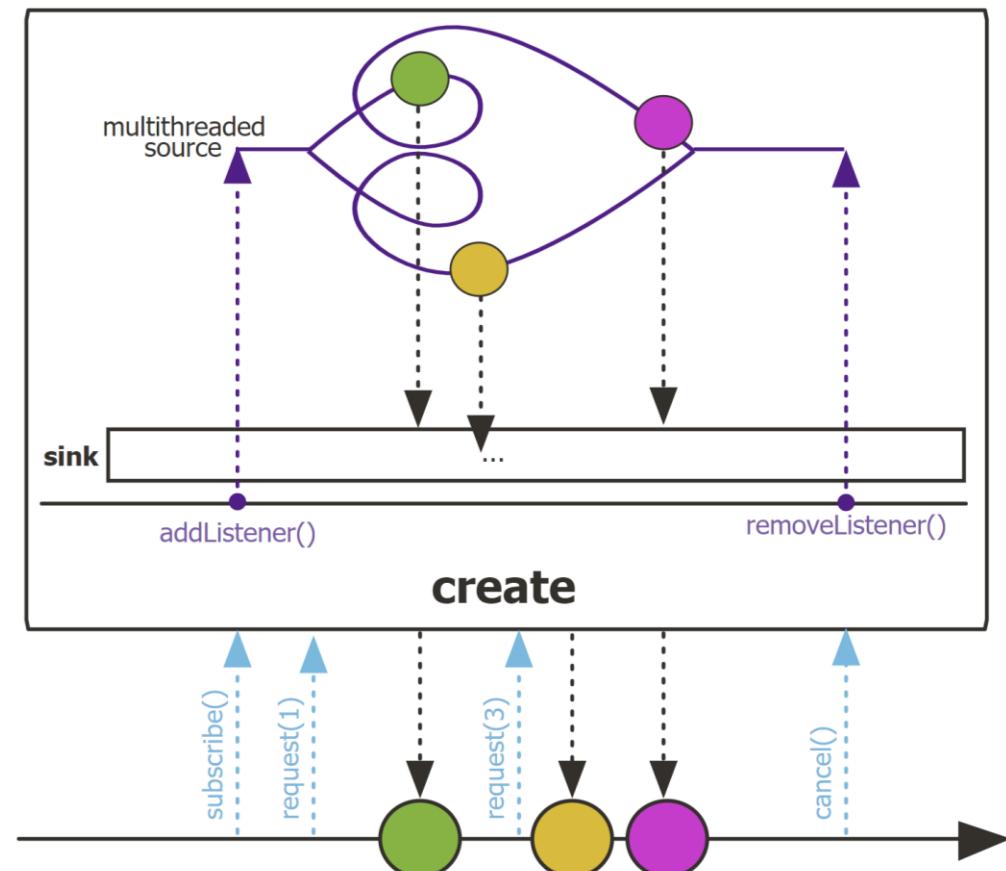
# Applying Key Methods in the Observable Class to ex2

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner
  - The ObservableOnSubscribe param has a subscribe() method that receives an instance of an ObservableEmitter instance
  - Elements can be emitted from different threads



# Applying Key Methods in the Observable Class to ex2

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner
  - Project Reactor's Flux.create() method works in a similar way
    - Though it is more complex



See [projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html#create](https://projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html#create)

# Applying Key Methods in the Observable Class to ex2

- The create() method
  - Create an Observable with the capability of emitting multiple elements in a synchronous or asynchronous manner
  - Project Reactor's Flux.create() method works in a similar way
  - Also similar to the method Stream.generate() in Java Streams

## generate

static <T> Stream<T> generate(Supplier<T> s)

Returns an infinite sequential unordered stream where each element is generated by the provided Supplier. This is suitable for generating constant streams, streams of random elements, etc.

**Type Parameters:**

T - the type of stream elements

**Parameters:**

s - the Supplier of generated elements

**Returns:**

a new infinite sequential unordered Stream

# Applying Key Methods in the Observable Class to ex2

---

- The interval() method
  - Create a Observable that emits long values starting with zero

```
static Observable<Long> interval  
(long period, TimeUnit unit)
```

# Applying Key Methods in the Observable Class to ex2

---

- The interval() method
  - Create a Observable that emits long values starting with zero
  - The value is incremented at the specified time intervals on the global timer

```
static Observable<Long> interval  
(long period, TimeUnit unit)
```

# Applying Key Methods in the Observable Class to ex2

- The interval() method
  - Create a Observable that emits long values starting with zero
    - The value is incremented at the specified time intervals on the global timer
    - This method emits long values on Schedulers.computation() method by default

## computation

```
@NotNull  
public static @NotNull Scheduler computation()
```

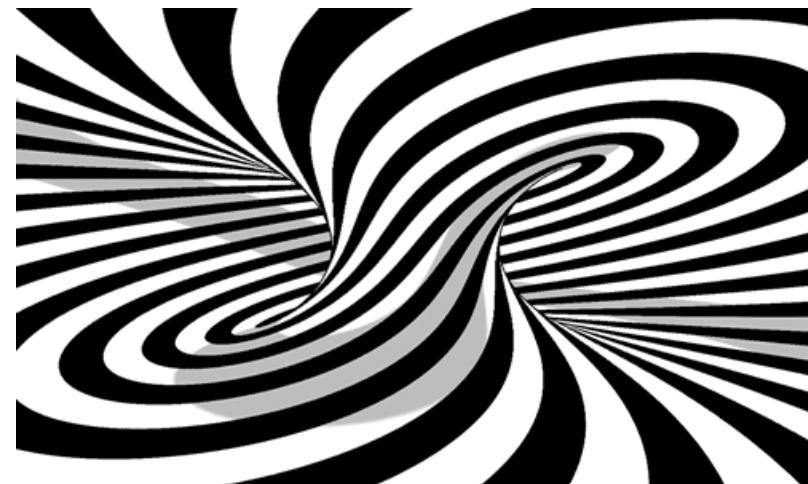
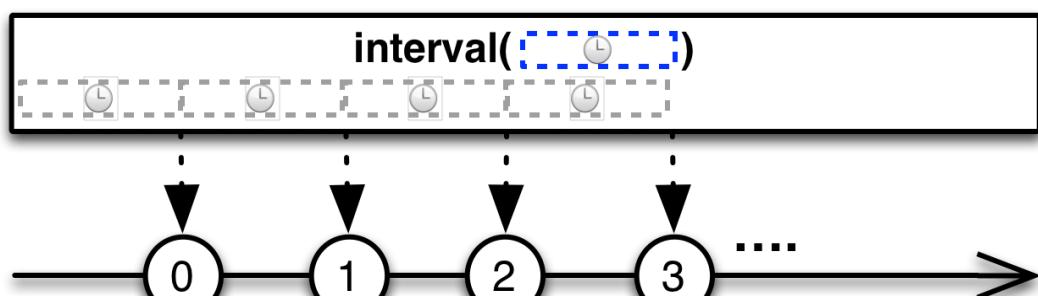
Returns a default, shared Scheduler instance intended for computational work.

This can be used for event-loops, processing callbacks and other computational work.

It is not recommended to perform blocking, IO-bound work on this scheduler. Use io() instead.

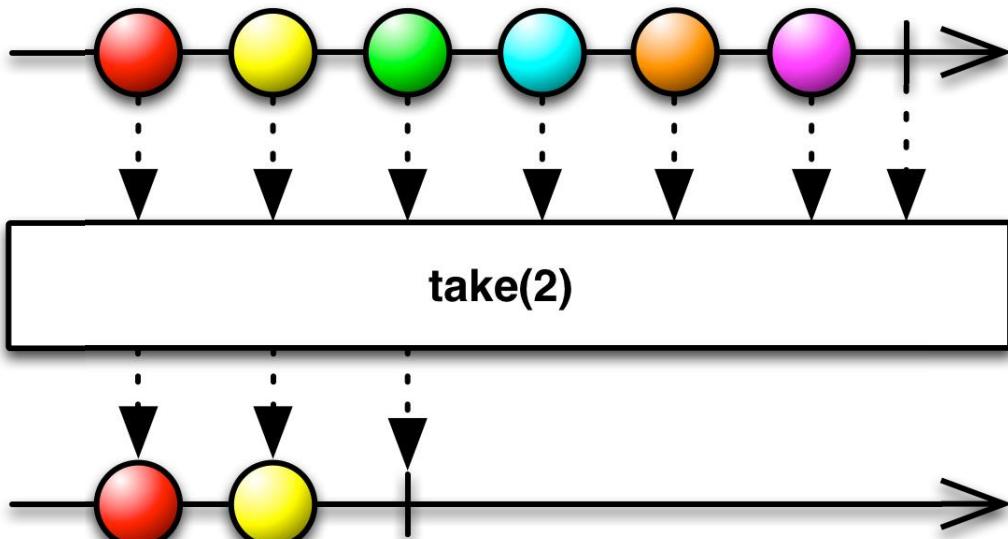
# Applying Key Methods in the Observable Class to ex2

- The interval() method
  - Create a Observable that emits long values starting with zero
    - The value is incremented at the specified time intervals on the global timer
    - This method emits long values on Schedulers.computation() method by default
    - In normal conditions, the Observable never completes



# Applying Key Methods in the Observable Class to ex2

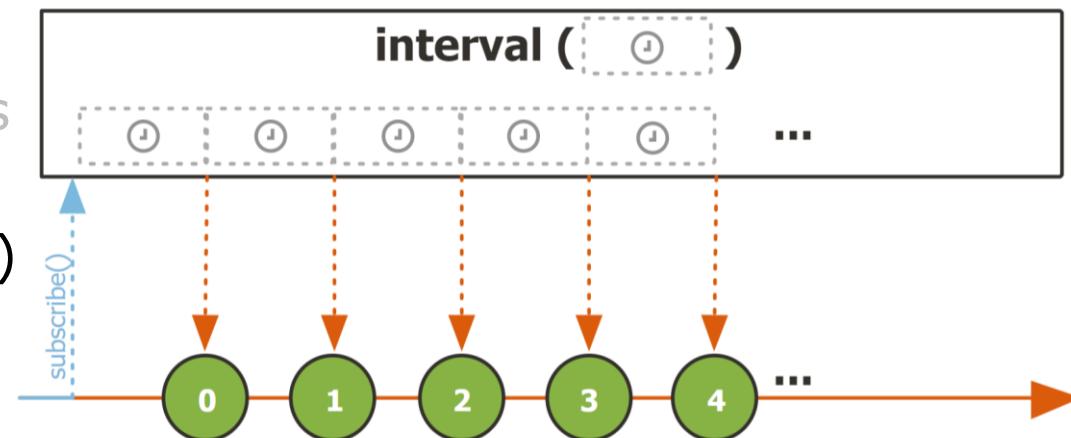
- The interval() method
  - Create a Observable that emits long values starting with zero
    - The value is incremented at the specified time intervals on the global timer
    - This method emits long values on Schedulers.computation() method by default
  - In normal conditions, the Observable never completes
    - It's therefore often used with take()



See upcoming discussion of the Observable.take() method

# Applying Key Methods in the Observable Class to ex2

- The interval() method
  - Create a Observable that emits long values starting with zero
  - Project Reactor's Flux.interval()  
works the same



# Applying Key Methods in the Observable Class to ex2

---

- The filter() method
  - Evaluate each source value against the given Predicate

**Observable<T> filter  
(Predicate<? super T> p)**

# Applying Key Methods in the Observable Class to ex2

- The filter() method
  - Evaluate each source value against the given Predicate
  - If the predicate test succeeds, the value is emitted

```
Observable<T> filter  
(Predicate<? super T> p)
```

## Interface Predicate<T>

### Type Parameters:

T - the type of the input to the predicate

### Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

# Applying Key Methods in the Observable Class to ex2

- The filter() method
  - Evaluate each source value against the given Predicate
    - If the predicate test succeeds, the value is emitted
    - If the predicate test fails, the value is ignored & a request of 1 is made upstream

```
Observable<T> filter  
(Predicate<? super T> p)
```

## Interface Predicate<T>

Type Parameters:

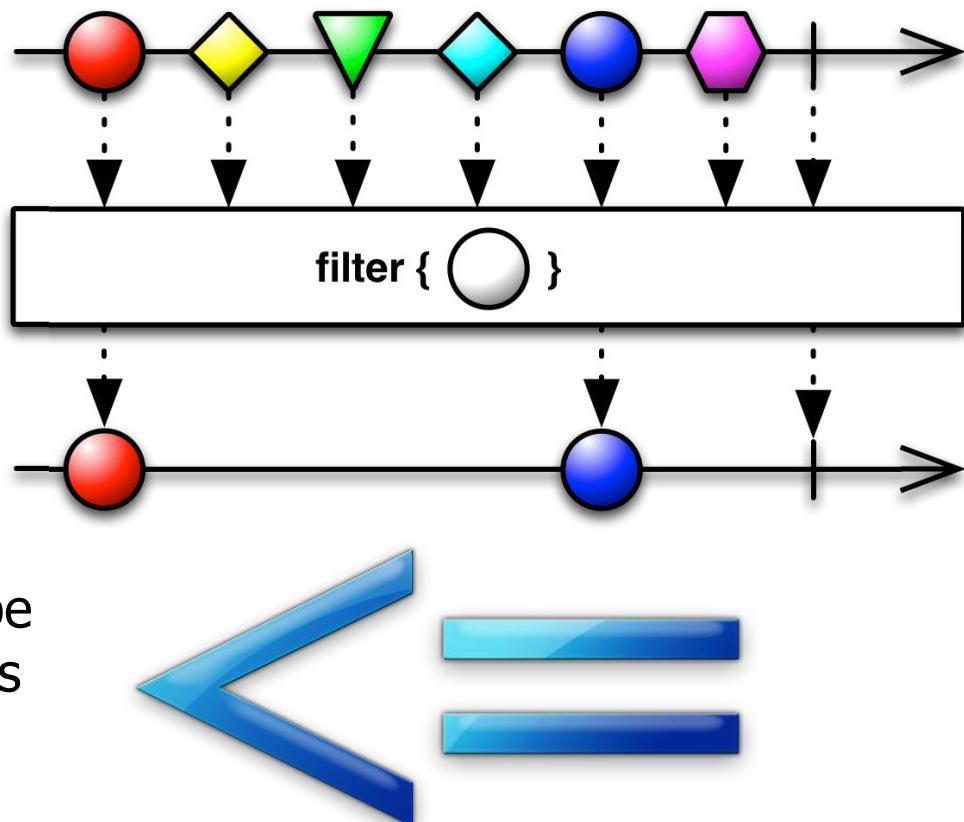
T - the type of the input to the predicate

Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

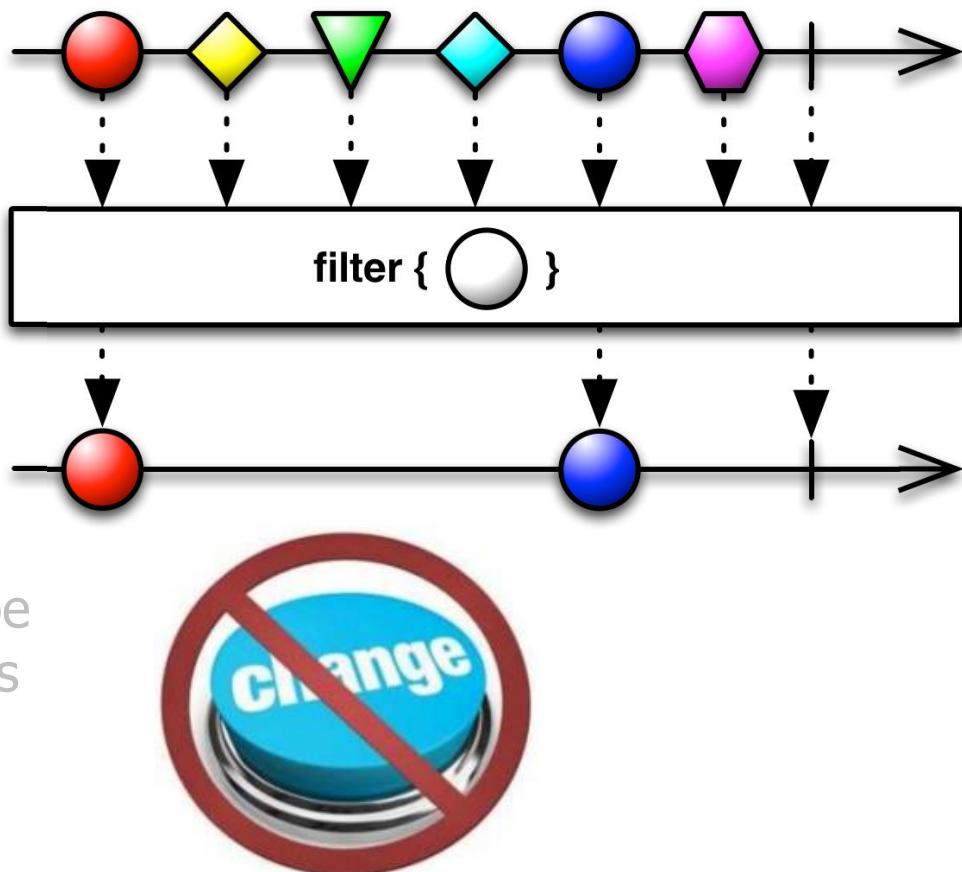
# Applying Key Methods in the Observable Class to ex2

- The filter() method
  - Evaluate each source value against the given Predicate
  - If the predicate test succeeds, the value is emitted
  - If the predicate test fails, the value is ignored & a request of 1 is made upstream
- The # of output elements may be less than the # of input elements



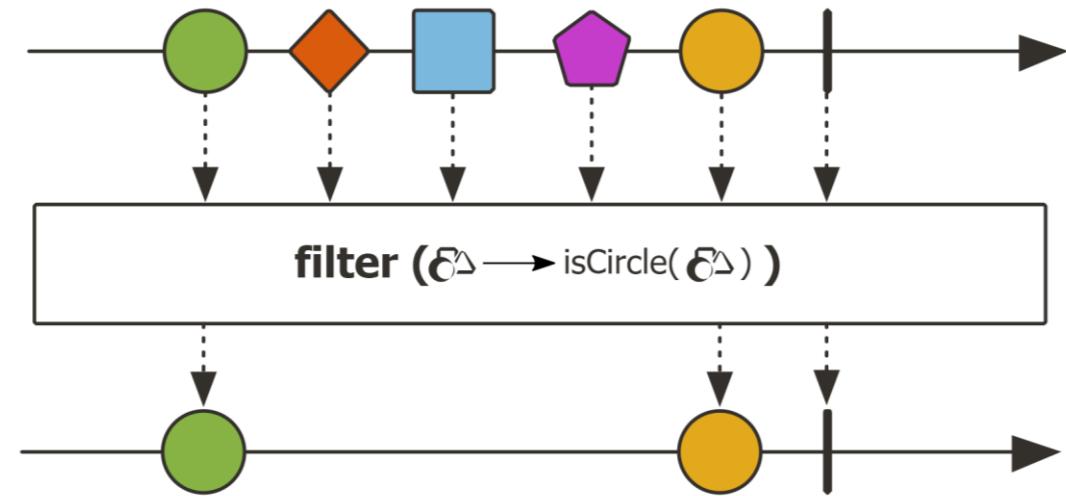
# Applying Key Methods in the Observable Class to ex2

- The filter() method
  - Evaluate each source value against the given Predicate
  - If the predicate test succeeds, the value is emitted
  - If the predicate test fails, the value is ignored & a request of 1 is made upstream
  - The # of output elements may be less than the # of input elements
  - filter() can't change the type or value of elements it processes



# Applying Key Methods in the Observable Class to ex2

- The filter() method
  - Evaluate each source value against the given Predicate
  - Project Reactor's Flux.filter()  
method works the same



# Applying Key Methods in the Observable Class to ex2

- The filter() method

- Evaluate each source value against the given Predicate
- Project Reactor's Flux.filter() method works the same
- Similar to Stream.filter() method in Java Streams

## filter

Stream<T> filter(Predicate<? super T> predicate)

Returns a stream consisting of the elements of this stream that match the given predicate.

This is an intermediate operation.

**Parameters:**

predicate - a non-interfering, stateless predicate to apply to each element to determine if it should be included

**Returns:**

the new stream

# Applying Key Methods in the Observable Class to ex2

---

- The doOnNext() method
  - Add a behavior

**Observable<T> doOnNext  
(Consumer<? super T> onNext)**

# Applying Key Methods in the Observable Class to ex2

- The doOnNext() method
  - Add a behavior
    - This behavior is triggered when the Observable emits an item

`Observable<T> doOnNext  
(Consumer<? super T> onNext)`

## Interface Consumer<T>

### Type Parameters:

T - the type of the input to the operation

### All Known Subinterfaces:

`Stream.Builder<T>`

### Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

# Applying Key Methods in the Observable Class to ex2

- The doOnNext() method

- Add a behavior

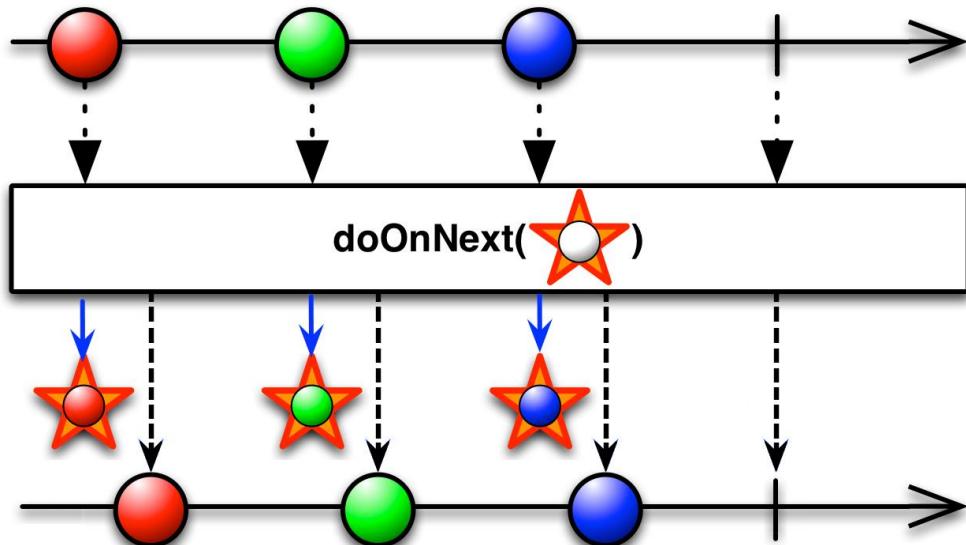
- This behavior is triggered when the Observable emits an item
    - i.e., it is a “callback”

`Observable<T> doOnNext  
(Consumer<? super T> onNext)`



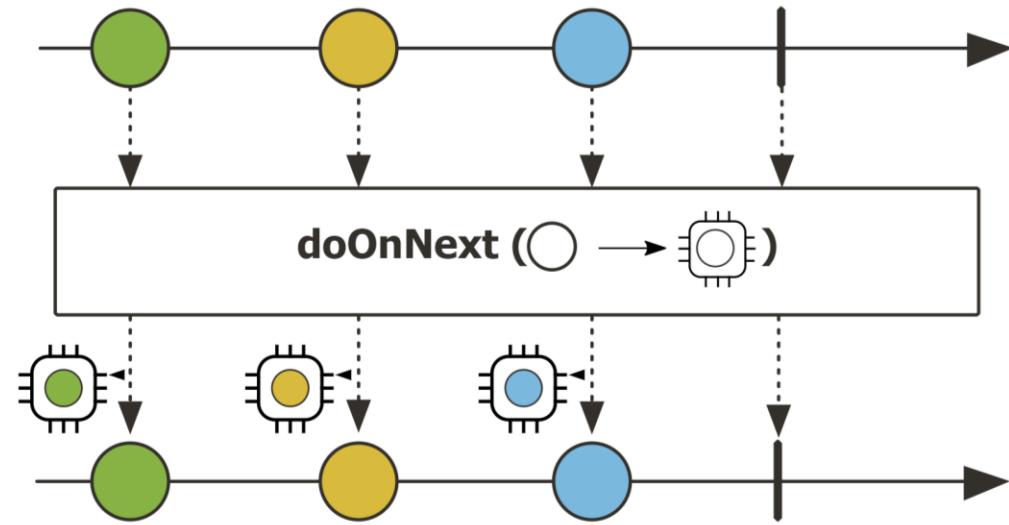
# Applying Key Methods in the Observable Class to ex2

- The doOnNext() method
  - Add a behavior
  - Can't change the type or value of elements it processes



# Applying Key Methods in the Observable Class to ex2

- The doOnNext() method
  - Add a behavior
  - Project Reactor's method Flux .doOnNext() works the same



# Applying Key Methods in the Observable Class to ex2

- The doOnNext() method
  - Add a behavior
  - Project Reactor's method Flux .doOnNext() works the same
  - Similar to Stream.peek() method in Java Streams

## peek

```
Stream<T> peek(Consumer<? super T> action)
```

Returns a stream consisting of the elements of this stream, additionally performing the provided action on each element as elements are consumed from the resulting stream.

This is an intermediate operation.

For parallel stream pipelines, the action may be called at whatever time and in whatever thread the element is made available by the upstream operation. If the action modifies shared state, it is responsible for providing the required synchronization.

### API Note:

This method exists mainly to support debugging, where you want to see the elements as they flow past a certain point in a pipeline:

# Applying Key Methods in the Observable Class to ex2

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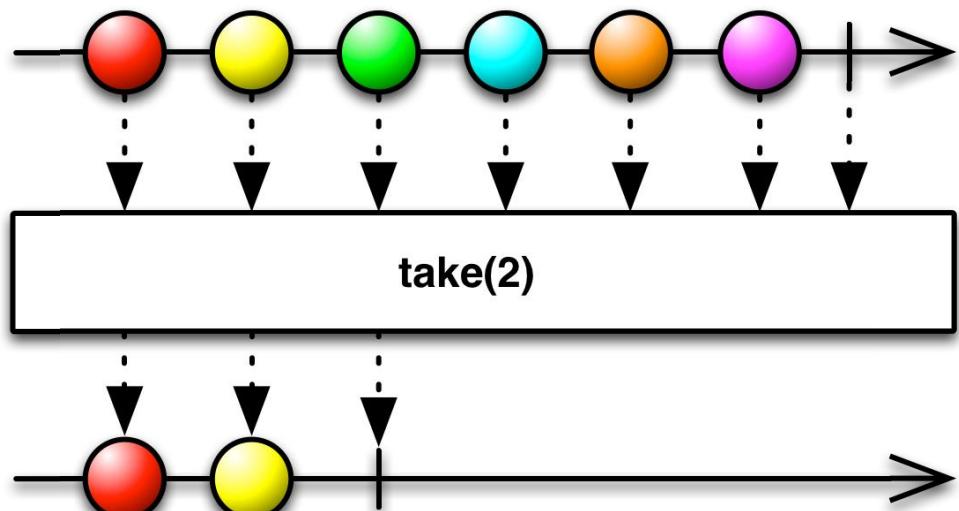
- The take() method

`Observable<T> take(long n)`

- Take only the first N values  
from this Observable, if available

# Applying Key Methods in the Observable Class to ex2

- The take() method
  - Take only the first N values from this Observable, if available
  - Used to limit otherwise “infinite” streams

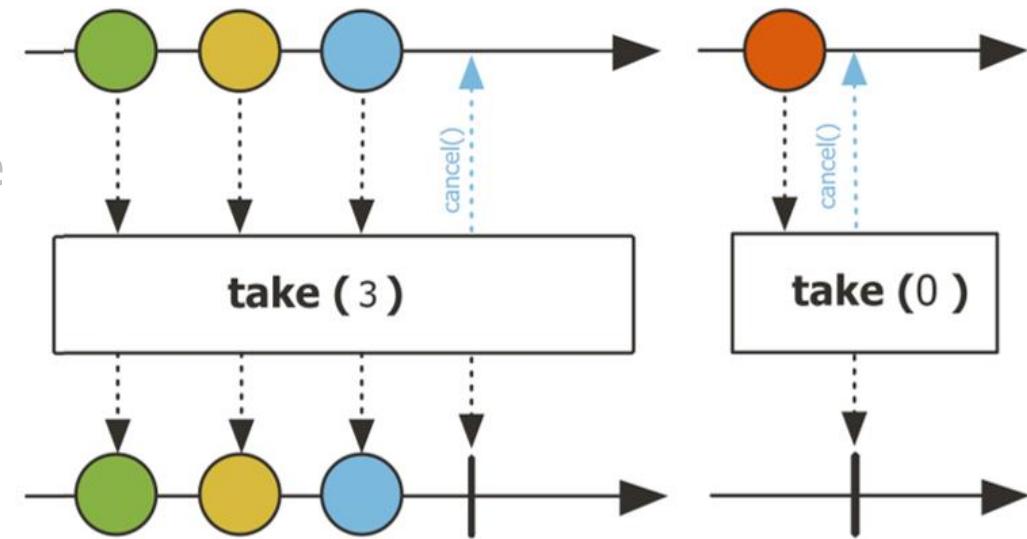


See earlier discussion of the `Observable.interval()` method

# Applying Key Methods in the Observable Class to ex2

- The take() method

- Take only the first N values from this Observable, if available
- Used to limit otherwise “infinite” streams
- Project Reactor’s Flux.take() method works the same



See [projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html#take](https://projectreactor.io/docs/core/release/api/reactor/core/publisher/Flux.html#take)

# Applying Key Methods in the Observable Class to ex2

- The take() method

- Take only the first N values from this Observable, if available
- Used to limit otherwise “infinite” streams
- Project Reactor’s Flux.take() method works the same
- Similar to Stream.limit() in Java Streams

## limit

```
Stream<T> limit(long maxSize)
```

Returns a stream consisting of the elements of this stream, truncated to be no longer than `maxSize` in length.

This is a short-circuiting stateful intermediate operation.

# Applying Key Methods in the Observable Class to ex2

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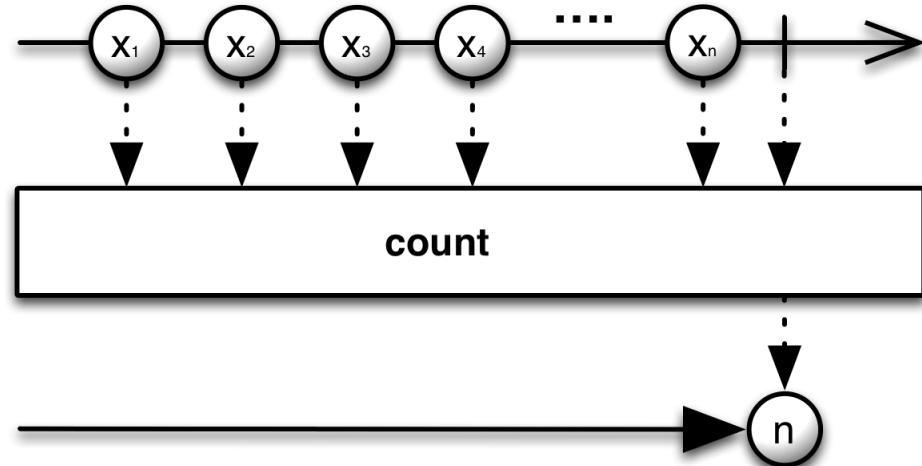
- The count() method

- Returns a Single that counts the total # of items emitted by the current Observable & emits this count as a 64-bit Long

`Single<Long> count()`

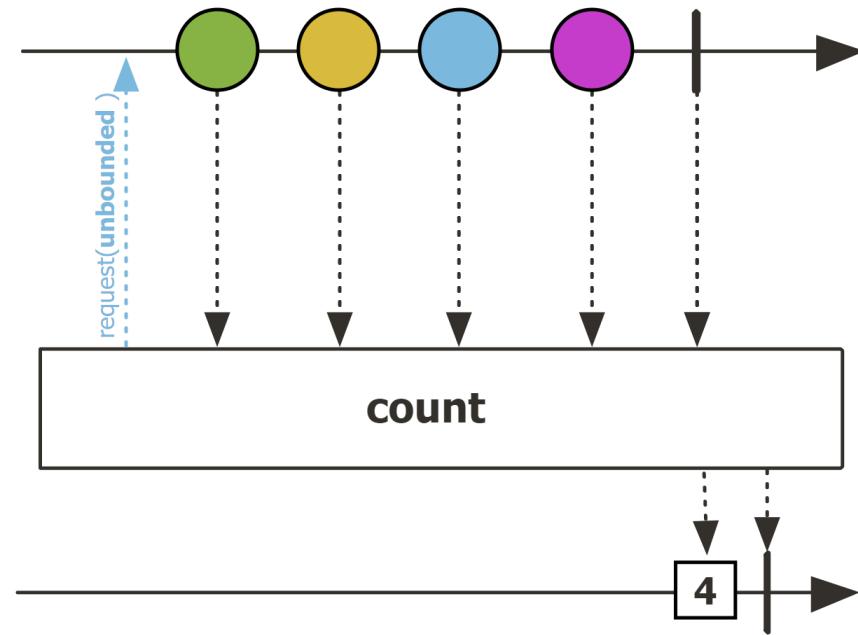
# Applying Key Methods in the Observable Class to ex2

- The count() method
  - Returns a Single that counts the total # of items emitted by the current Observable & emits this count as a 64-bit Long
  - count() doesn't operate on a particular Scheduler by default



# Applying Key Methods in the Observable Class to ex2

- The count() method
  - Returns a Single that counts the total # of items emitted by the current Observable & emits this count as a 64-bit Long
  - Project Reactor's Flux.count() method works the same



# Applying Key Methods in the Observable Class to ex2

- The count() method
  - Returns a Single that counts the total # of items emitted by the current Observable & emits this count as a 64-bit Long
  - Project Reactor's Flux.count() method works the same
  - Similar to the Stream.count() method in Java Streams

## count

```
long count()
```

Returns the count of elements in this stream.  
This is a special case of a reduction and is equivalent to:

```
return mapToLong(e -> 1L).sum();
```

This is a terminal operation.

**Returns:**

the count of elements in this stream

# Applying Key Methods in the Observable Class to ex2

---

- The subscribe() method
  - Subscribe a Consumer to this Observable

**Disposable subscribe**

```
(Consumer<? super T> consumer,  
 Consumer<? super Throwable>  
 errorConsumer,  
 Runnable completeConsumer)
```

# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - This method consumes all elements in the sequence, handles errors, & reacts to completion

## Disposable subscribe

```
(Consumer<? super T> consumer,  
 Consumer<? super Throwable>  
 errorConsumer,  
 Runnable completeConsumer)
```

### Interface Consumer<T>

#### Type Parameters:

T - the type of the input to the operation

#### All Known Subinterfaces:

Stream.Builder<T>

#### Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - This method consumes all elements in the sequence, handles errors, & reacts to completion
    - This subscription requests unbounded demand
      - i.e., Long.MAX\_VALUE

## Disposable subscribe

```
(Consumer<? super T> consumer,  
 Consumer<? super Throwable>  
 errorConsumer,  
 Runnable completeConsumer)
```



# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - This method consumes all elements in the sequence, handles errors, & reacts to completion
    - This subscription requests unbounded demand
    - Signals emitted to this method are represented by the following regular expression:  
**onNext() \* (onComplete() | onError()) ?**

## subscribe

```
@CheckReturnValue
@SchedulerSupport(value="none")
@NonNull
public final @NonNull Disposable subscribe(@NonNull @NonNull Consumer<? super T> onNext,
    @NonNull @NonNull Consumer<? super Throwable> onError,
    @NonNull @NonNull Action onComplete)
```

Subscribes to the current Observable and provides callbacks to handle the items it emits and any error or completion notification it signals.

### Scheduler:

subscribe does not operate by default on a particular Scheduler.

### Parameters:

onNext - the Consumer<T> you have designed to accept emissions from the current Observable  
onError - the Consumer<Throwable> you have designed to accept any error notification from the current Observable  
onComplete - the Action you have designed to accept a completion notification from the current Observable

### Returns:

the new Disposable instance that can be used to dispose the subscription at any time

# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - This method consumes all elements in the sequence, handles errors, & reacts to completion
  - A Disposable is returned, which indicates a task or resource that can be cancelled/disposed

## **Disposable subscribe**

```
(Consumer<? super T> consumer,  
 Consumer<? super Throwable>  
 errorConsumer,  
 Runnable completeConsumer)
```

# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - This method consumes all elements in the sequence, handles errors, & reacts to completion
  - A Disposable is returned, which indicates a task or resource that can be cancelled/disposed
  - Disposables can be accumulated & disposed in one fell swoop!

```
CompositeDisposable  
mDisposables  
(mPublisherScheduler,  
mSubscriberScheduler,  
mSubscriber);  
  
...  
  
mDisposables.dispose();
```

# Applying Key Methods in the Observable Class to ex2

---

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - Calling this method will *not* block the caller thread until the upstream terminates normally or with an error



# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - Calling this method will *not* block the caller thread until the upstream terminates normally or with an error
    - These semantics motivate the need for the AsyncTester framework!

## Class AsyncTester

java.lang.Object  
utils.AsyncTester

```
public class AsyncTester  
extends java.lang.Object
```

This class asynchronously runs tests that use the RxJava framework and ensures that the test driver doesn't exit until all the asynchronous processing is completed.

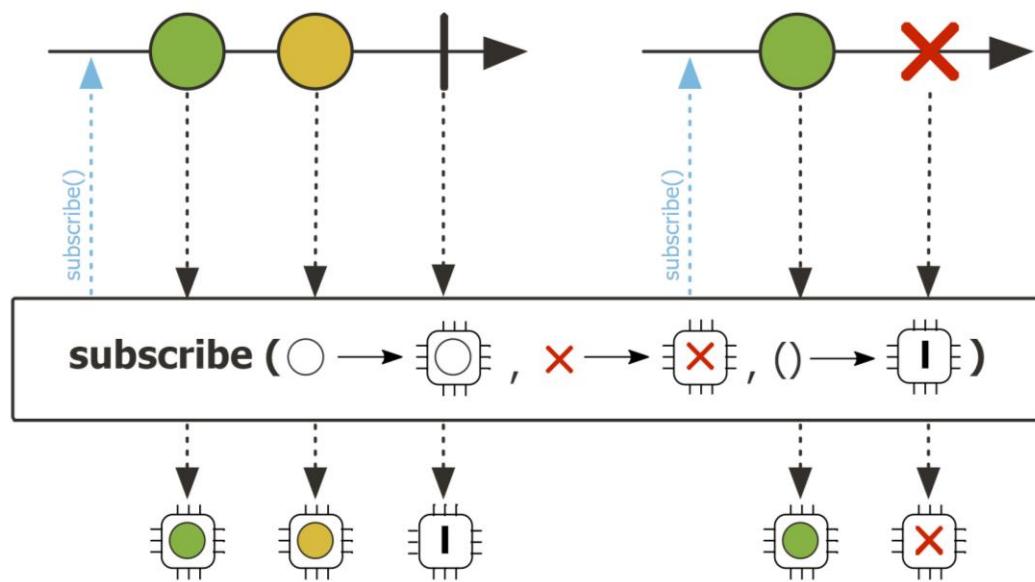
### Method Summary

All Methods	Static Methods	Concrete Methods
Modifier and Type		Method
static void		register (io.reactivex.rxjava3.
static		runTests() io.reactivex.rxjava3.core.Single<java.lang.Long>

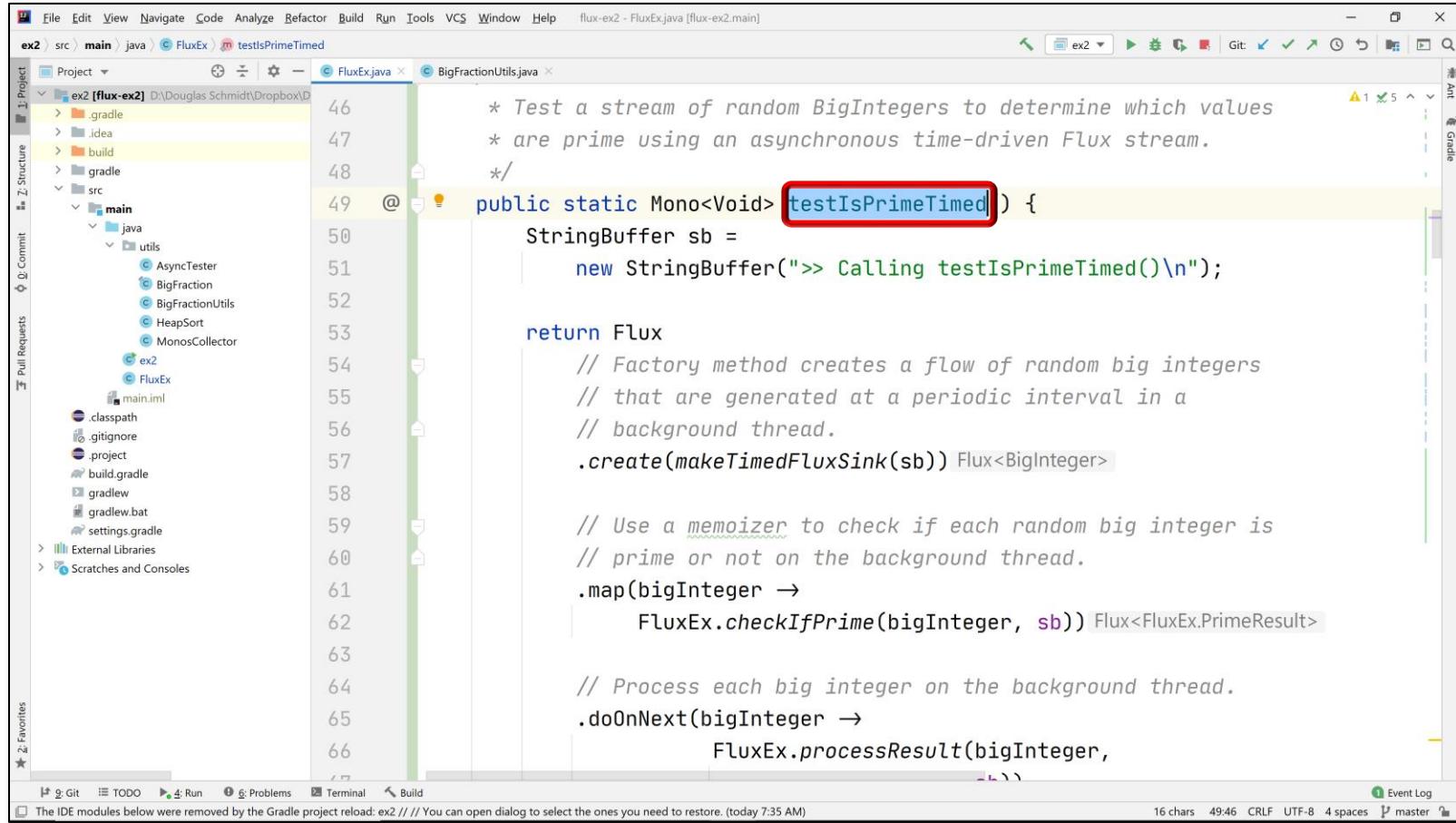
See [Reactive/Observable/ex2/src/main/java/utils/AsyncTester.java](#)

# Applying Key Methods in the Observable Class to ex2

- The subscribe() method
  - Subscribe a Consumer to this Observable
  - Calling this method will *not* block the caller thread until the upstream terminates normally or with an error
  - Project Reactor's method Flux.subscribe() works the same



# Applying Key Methods in the Observable Class to ex2



The screenshot shows an IDE interface with a project named "ex2" open. The left sidebar displays the project structure, including files like ".gradle", ".idea", "build", "gradle", "src", "main", "java", and "utils". The "utils" folder contains classes such as "AsyncTester", "BigFraction", "BigFractionUtils", "HeapSort", "MonosCollector", "ex2", "FluxEx", and "main.iml". The right pane shows two code editor tabs: "FluxEx.java" and "BigFractionUtils.java". The "FluxEx.java" tab is active and contains the following code:

```
* Test a stream of random BigIntegers to determine which values
 * are prime using an asynchronous time-driven Flux stream.
 */
public static Mono<Void> testIsPrimeTimed() {
    StringBuffer sb =
        new StringBuffer(">> Calling testIsPrimeTimed()\n");

    return Flux
        // Factory method creates a flow of random big integers
        // that are generated at a periodic interval in a
        // background thread.
        .create(makeTimedFluxSink(sb)) Flux<BigInteger>

        // Use a memoizer to check if each random big integer is
        // prime or not on the background thread.
        .map(BigInteger ->
            FluxEx.checkIfPrime(bigInteger, sb)) Flux<FluxEx.PrimeResult>

        // Process each big integer on the background thread.
        .doOnNext(bigInteger ->
            FluxEx.processResult(bigInteger,
```

See [github.com/douglasraigschmidt/LiveLessons/tree/master/Reactive/Observable/ex2](https://github.com/douglasraigschmidt/LiveLessons/tree/master/Reactive/Observable/ex2)

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# End of Applying Key Methods in the Observable Class (Part 2)