

# Overview of the Java CompletableFuture

## ImageStreamGang Case Study

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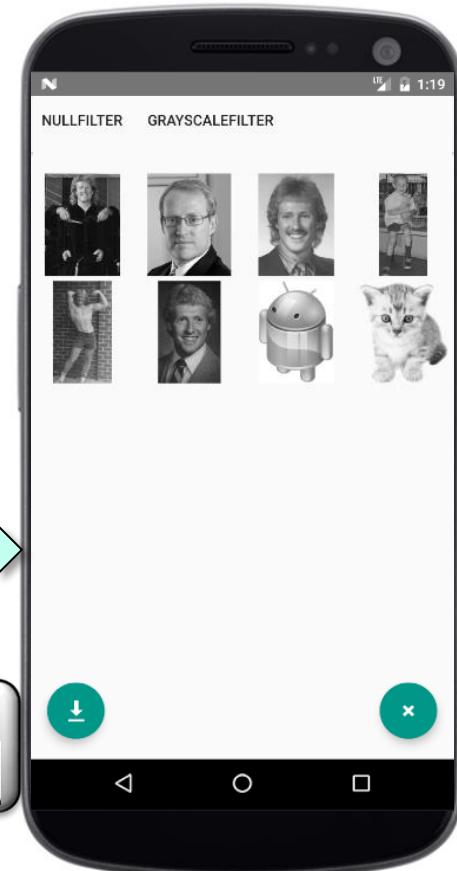
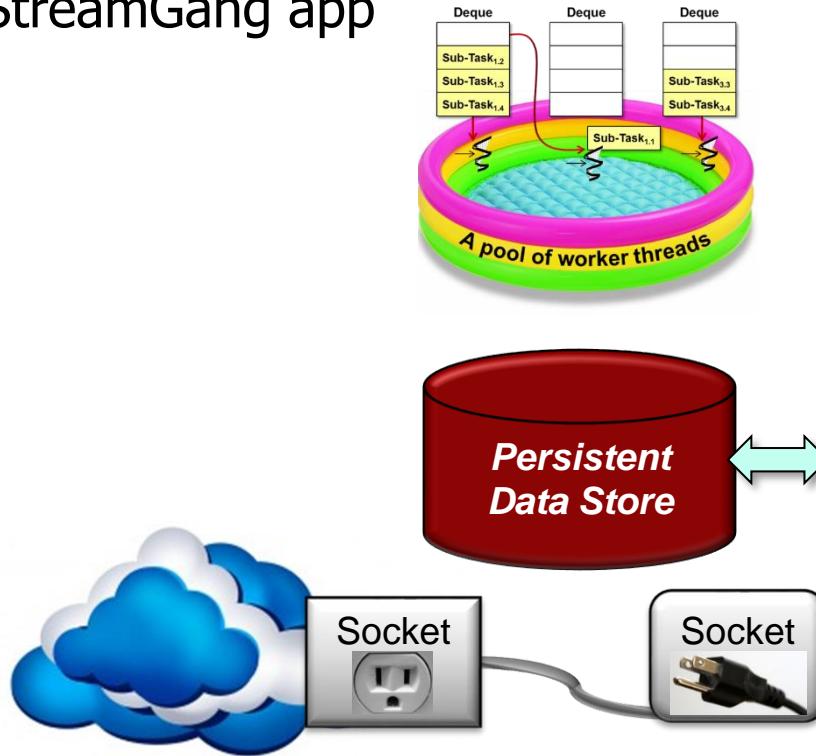
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Nashville, Tennessee, USA



# Learning Objectives in this Part of the Lesson

- Understand the design of the Java completable future version of the ImageStreamGang app



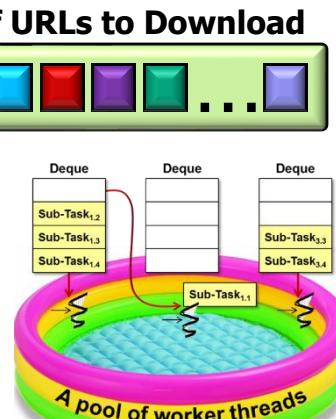
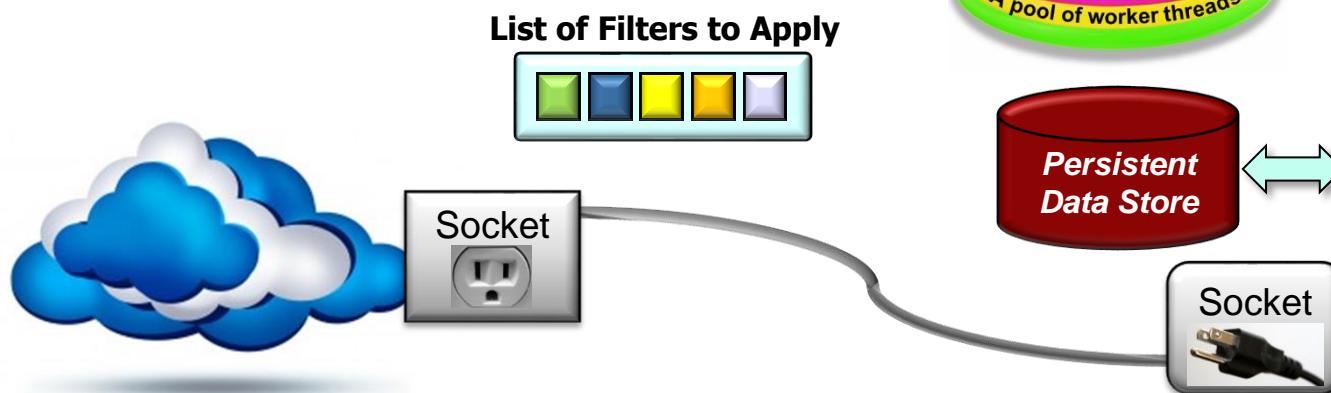
See [github.com/douglasraigschmidt/LiveLessons/tree/master/ImageStreamGang](https://github.com/douglasraigschmidt/LiveLessons/tree/master/ImageStreamGang)

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# Overview of the Completable Futures ImageStreamGang

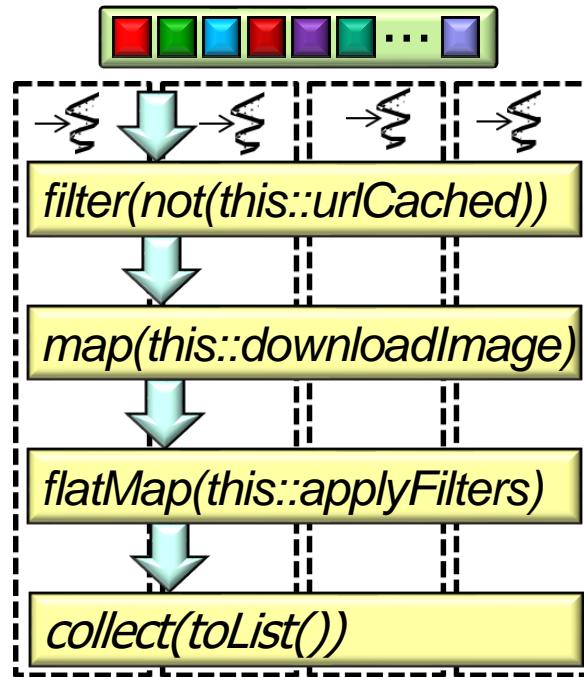
# Overview of Completable Futures ImageStreamGang

- This app applies several Java parallelism frameworks that do the following
  - Ignore cached images
  - Download non-cached images
  - Apply a list of filters to each image
  - Store filtered images in the file system
  - Display images to the user

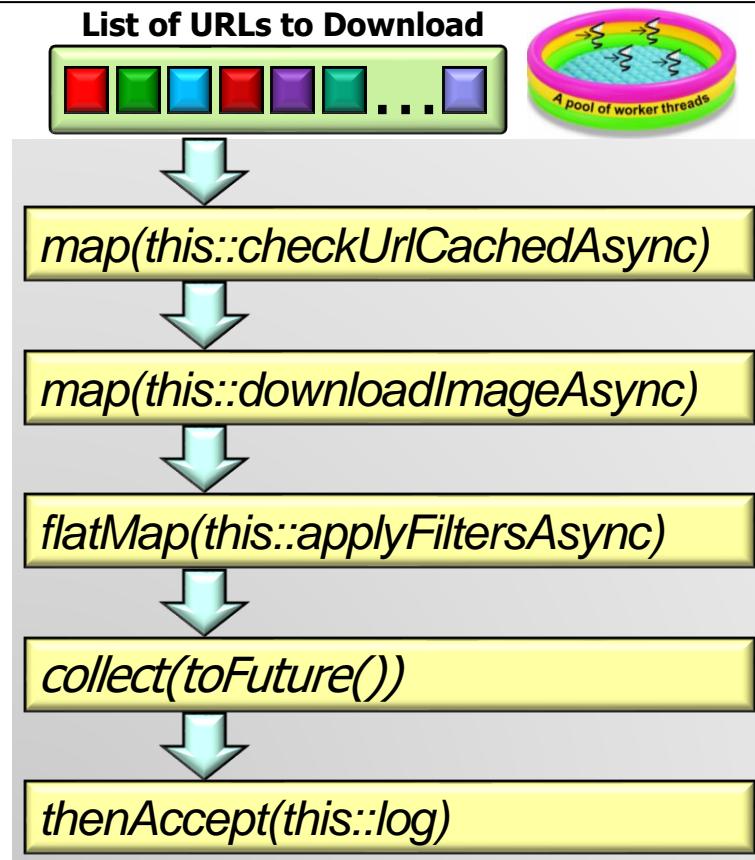


# Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant



Parallel Streams

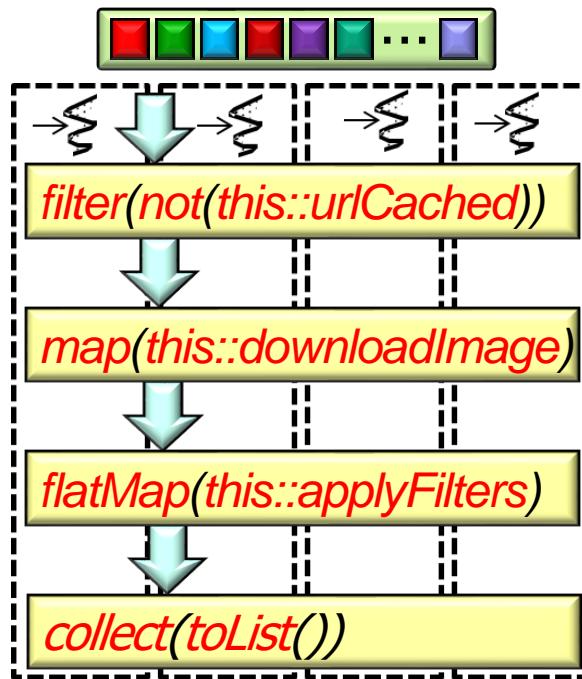


Completable Futures

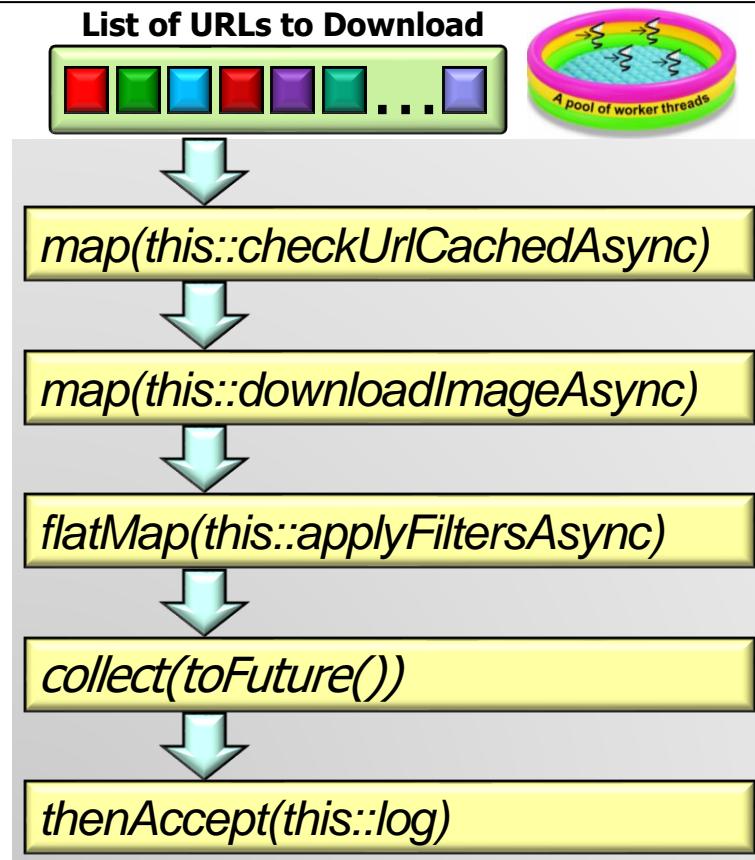
See earlier lesson on “The Java Parallel ImageStreamGang Example”

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Parallel Streams

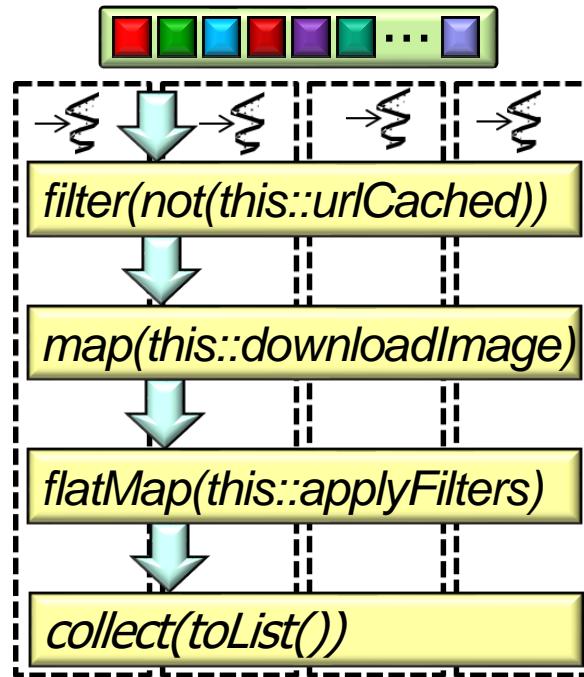


Completable Futures

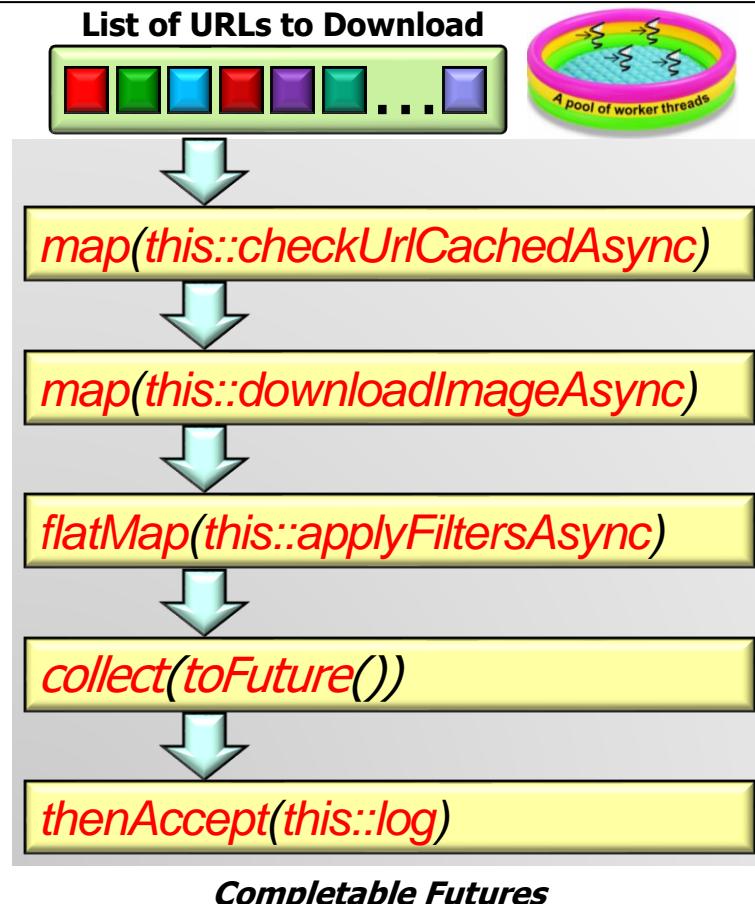
All behaviors in the parallel stream variant are synchronous

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Parallel Streams

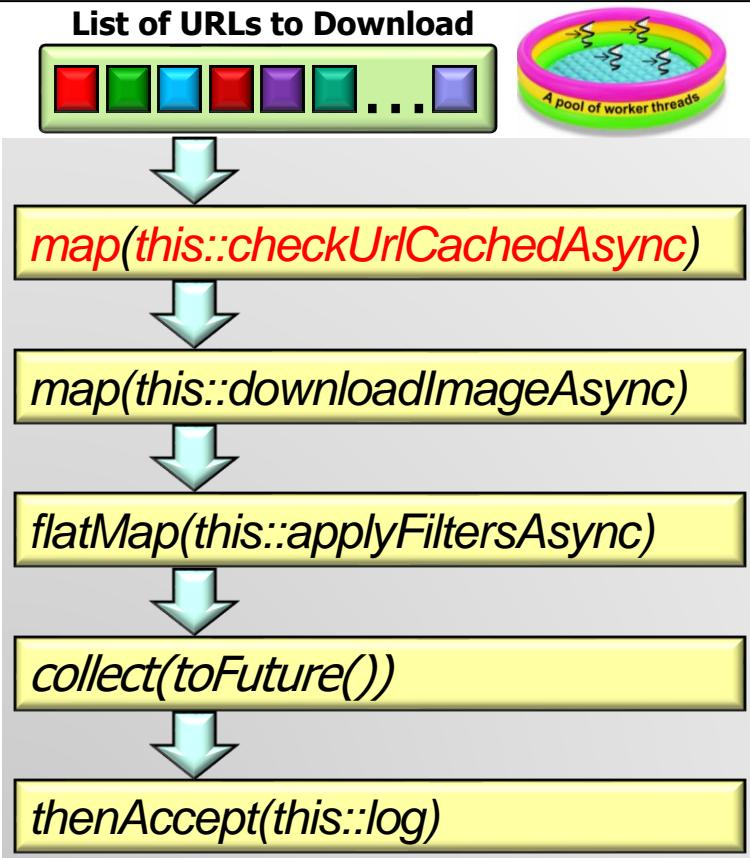


Completable Futures

All behaviors in the completable futures variant are asynchronous

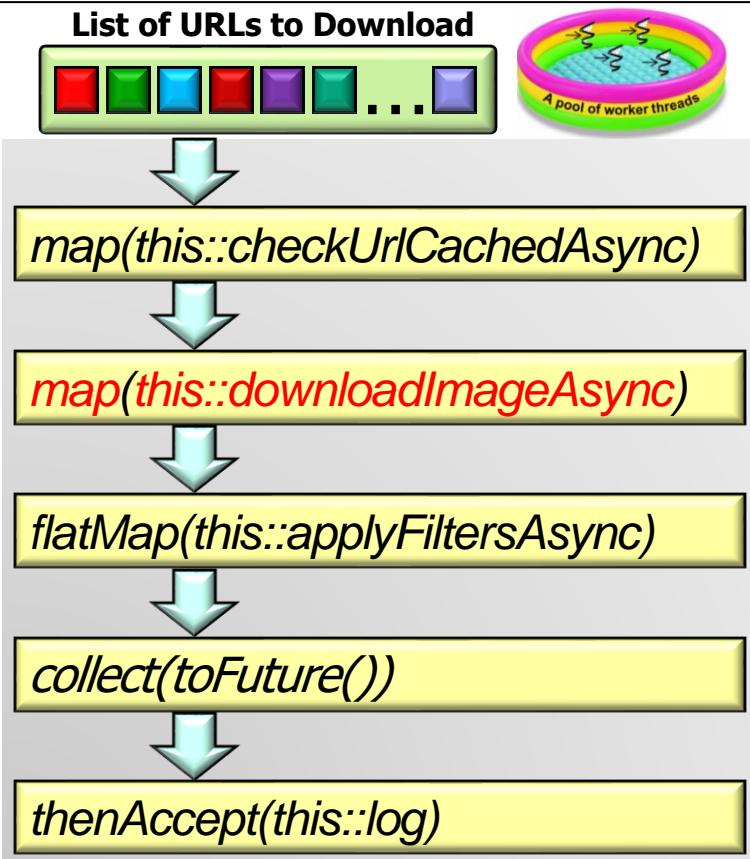
# Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*



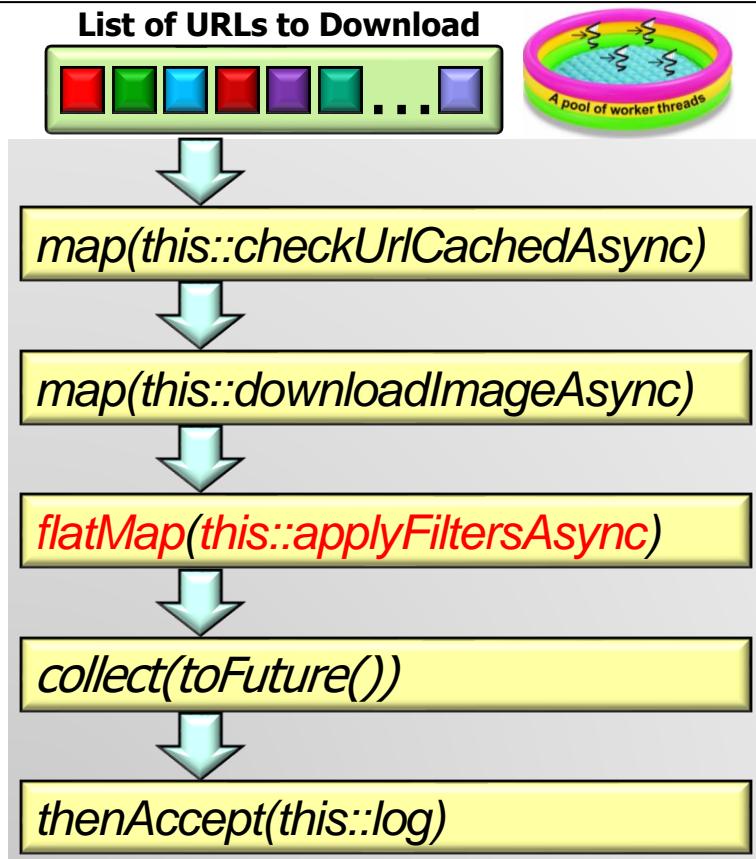
# Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*
  - Download non-cached images *asynchronously*



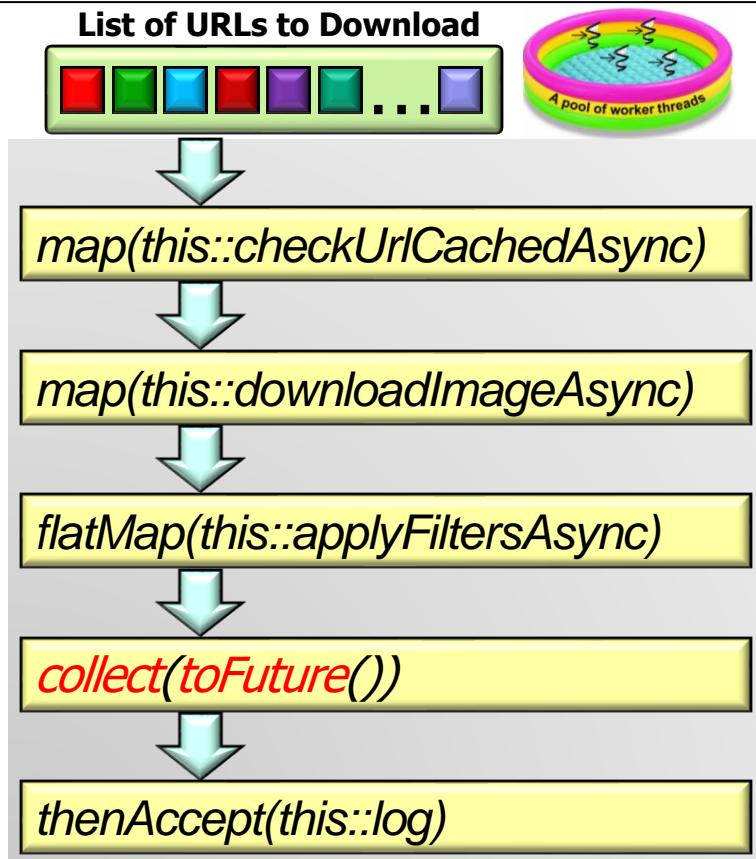
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- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*
  - Download non-cached images *asynchronously*
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*



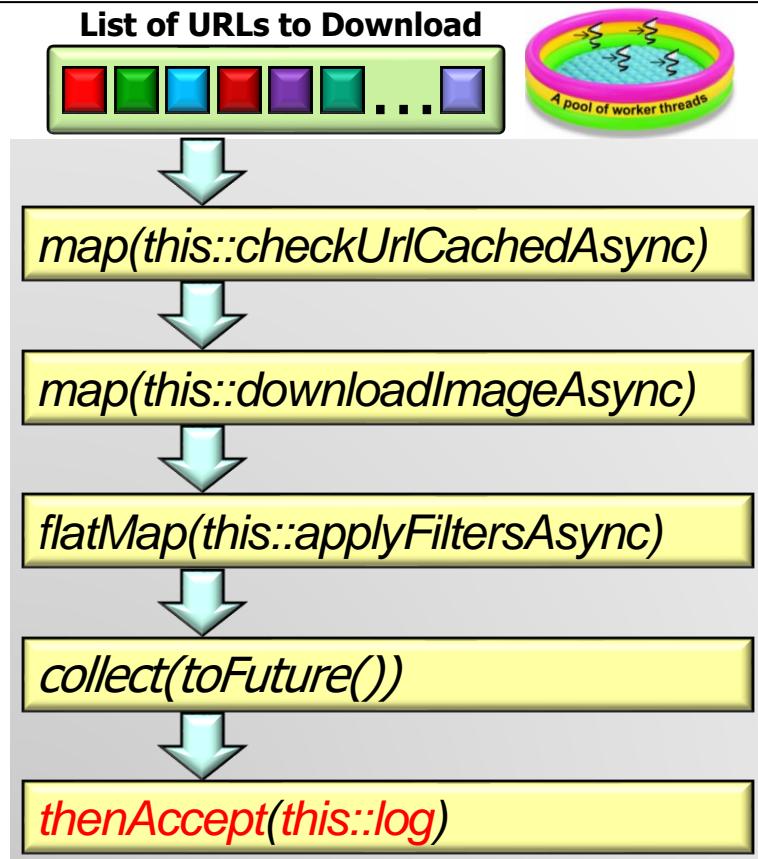
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  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*



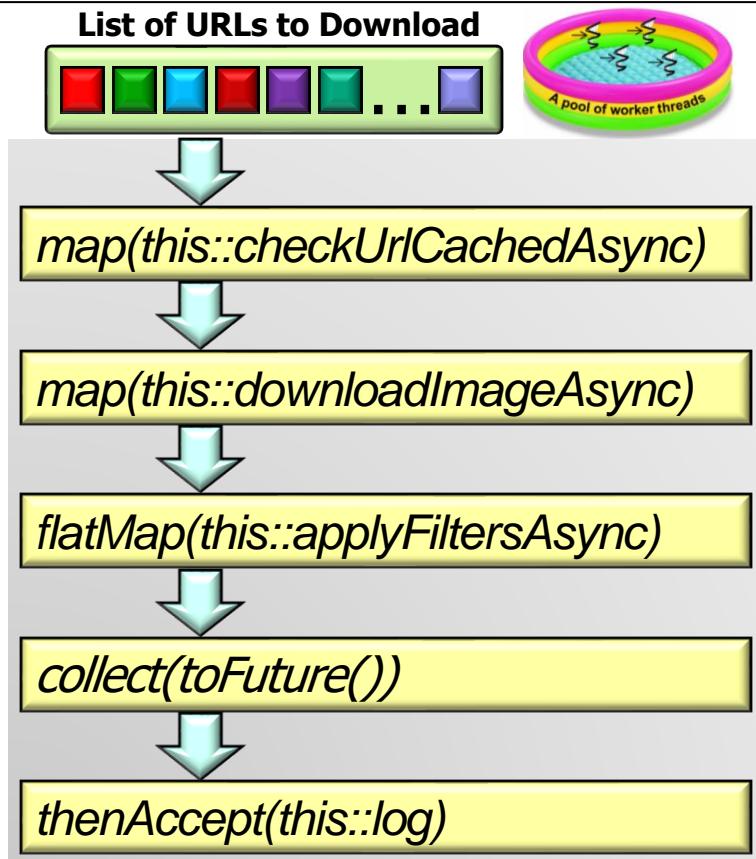
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  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*
  - Get results of asynchronous computations



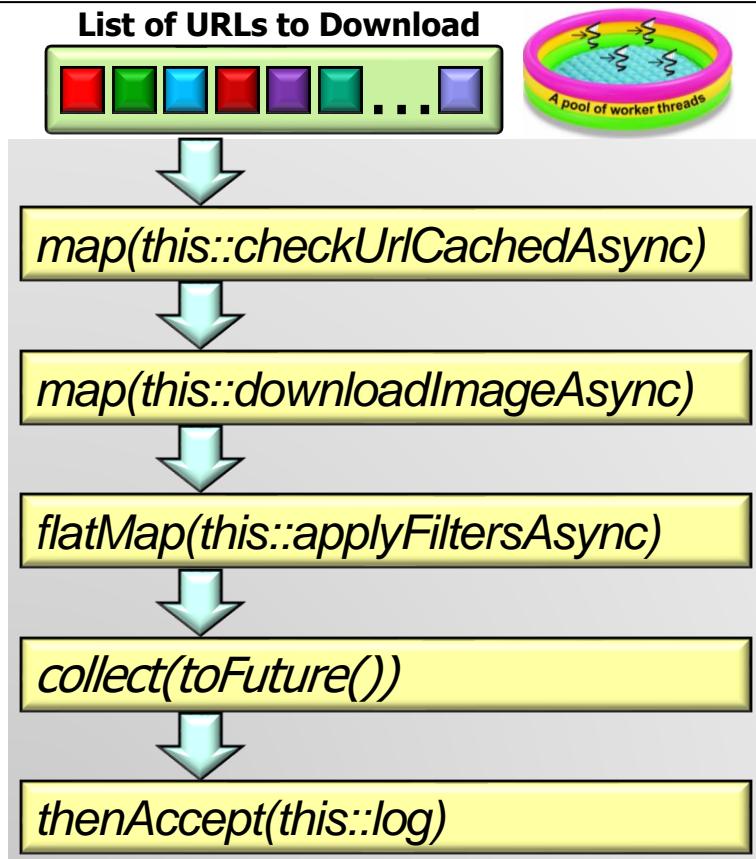
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  - Ignore cached images *asynchronously*
  - Download non-cached images *asynchronously*
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*
  - Get results of asynchronous computations
    - Ultimately display images to user



# Overview of Completable Futures ImageStreamGang

- Combining completable futures & streams helps to *efficiently* close the gap between the domain intent & the implementation



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# End of Overview of the Java CompletableFuture Image StreamGang Case Study