

Understand Advanced Java CompletableFuture

Features: Single Stage Completion Methods

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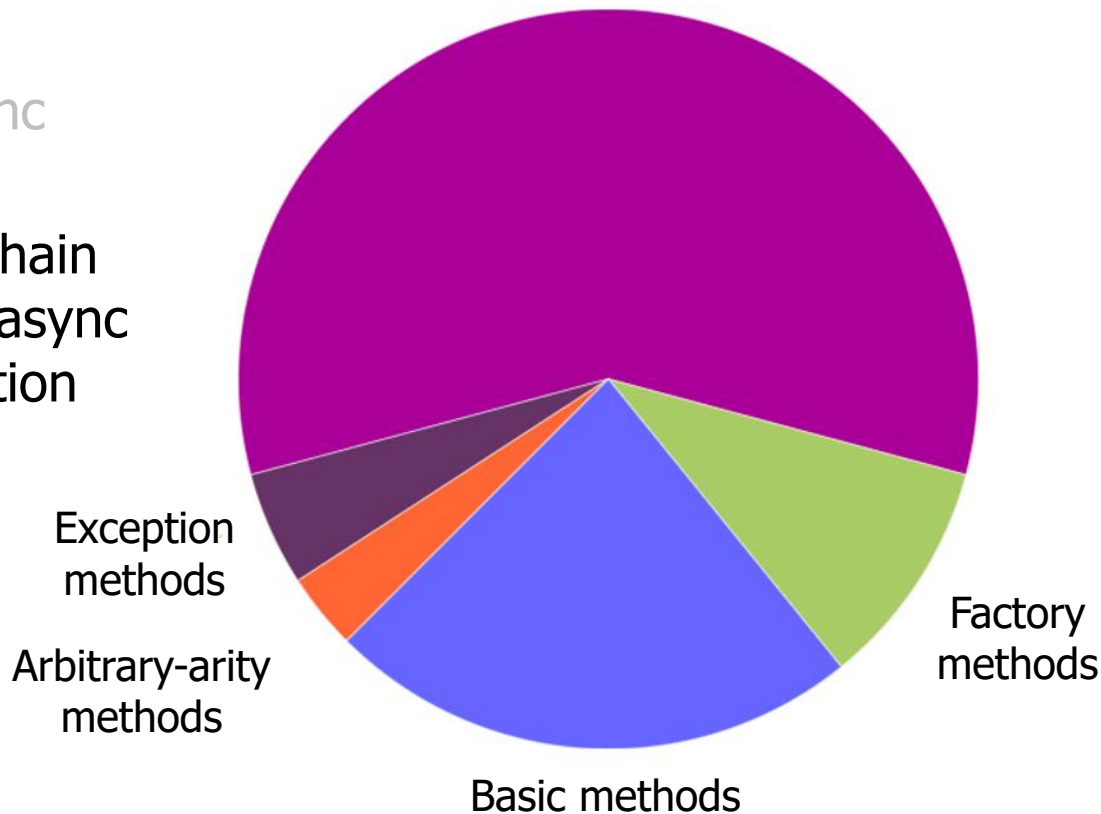
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Learning Objectives in this Part of the Lesson

- Understand advanced features of completable futures, e.g.
 - Factory methods initiate async computations
 - Completion stage methods chain together actions to perform async result processing & composition
 - Method grouping
 - Single stage methods

Completion stage methods



Methods Triggered by Completion of a Single Stage

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- Methods triggered by completion of a single previous stage
- `thenApply()`

```
CompletableFuture<U> thenApply  
    (Function<? super T,  
        ? extends U> fn)  
{ ... }
```

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- `thenApply()`
 - Applies a function action to the previous stage's result

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- Applies a function action to the previous stage's result
- Returns a future containing the result of the action

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CompletableFuture<U> thenApply  
    (Function<? super T,  
        ? extends U> fn)  
{ ... }
```

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
- `thenApply()`
 - Applies a function action to the previous stage's result
 - Returns a future containing the result of the action
 - Used for a quick *sync* action that returns a value rather than a future

```
BigFraction unreduced = BigFraction  
    .valueOf(new BigInteger("..."),  
            new BigInteger("..."),  
            false); // Don't reduce!
```

```
Supplier<BigFraction> reduce = ()  
    -> BigFraction.reduce(unreduced);
```

```
CompletableFuture  
    .supplyAsync(reduce)  
    .thenApply(BigFraction  
                ::toMixedString)  
    ...
```

*e.g., toMixedString()
returns a string value*

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`
- `thenCompose()`

```
CompletableFuture<U> thenCompose
    (Function<? super T,
        ? extends
        CompletionStage<U>> fn)
    { ... }
```


Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

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- `thenCompose()`

- Applies a function action to the previous stage's result

```
CompletableFuture<U> thenCompose  
    (Function<? super T,  
        ? extends  
        CompletionStage<U>> fn)  
{ ... }
```

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`

- `thenCompose()`

- Applies a function action to the previous stage's result
- Returns a future containing result of the action directly
 - *i.e., not a nested future*

```
CompletableFuture<U> thenCompose  
    (Function<? super T,  
        ? extends  
        CompletionStage<U>> fn)  
{ ... }
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Methods Triggered by Completion of a Single Stage

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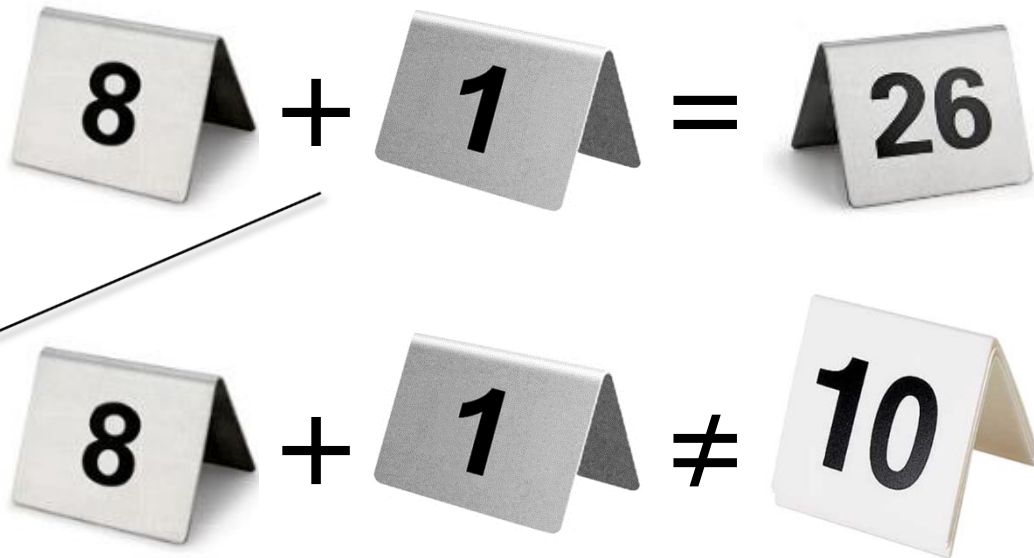
- `thenApply()`

- `thenCompose()`

- Applies a function action to the previous stage's result
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 - *i.e., not a nested future*

thenCompose() is similar to flatMap() on a Stream or Optional

```
CompletableFuture<U> thenCompose  
(Function<? super T,  
    ? extends  
    CompletionStage<U>> fn)  
{ ... }
```



See dzone.com/articles/understanding-flatmap

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`

- `thenCompose()`

- Applies a function action to the previous stage's result
- Returns a future containing result of the action directly
- Used for a longer *async* action that returns a future

```
Function<BF,  
    CompletableFuture<BF>>  
reduceAndMultiplyFractions =  
    unreduced -> CompletableFuture  
        .supplyAsync  
            ( () -> BF.reduce(unreduced) )  
  
    .thenCompose  
        (reduced -> CompletableFuture  
            .supplyAsync( () ->  
                reduced.multiply(...) ) ) ;  
  
...
```

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Function<BF,  
    CompletableFuture<BF>>  
reduceAndMultiplyFractions =  
    unreduced -> CompletableFuture  
        .supplyAsync  
            ( () -> BF.reduce(unreduced) )
```

This function reduces & multiplies big fractions

```
.thenCompose  
    (reduced -> CompletableFuture  
        .supplyAsync( () ->  
            reduced.multiply(...))) ;
```

...

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```
Function<BF,  
    CompletableFuture<BF>>  
reduceAndMultiplyFractions =  
    unreduced -> CompletableFuture  
        .supplyAsync  
            ( () -> BF.reduce(unreduced) )
```

*Reduce big fraction asynchronously
& return a completable future*

```
.thenCompose  
    (reduced -> CompletableFuture  
        .supplyAsync( () ->  
            reduced.multiply(...) ) );
```

...

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```
Function<BF,  
    CompletableFuture<BF>>  
reduceAndMultiplyFractions =  
    unreduced -> CompletableFuture  
        .supplyAsync  
            ( () -> BF.reduce(unreduced) )
```

```
    .thenCompose  
        (reduced -> CompletableFuture  
            .supplyAsync ( () ->  
                reduced.multiply(...))) ;
```

...

supplyAsync() returns a future, but thenCompose() "flattens" this future

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`

- `thenCompose()`

- Applies a function action to the previous stage's result
- Returns a future containing result of the action directly
- Used for a longer *async* action that returns a future
- Avoids unwieldy nesting of futures à la `thenApply()`

Nesting is unwieldy!

```
Function<BF, CompletableFuture<  
    CompletableFuture<BF>>>
```

```
reduceAndMultiplyFractions =  
    unreduced -> CompletableFuture  
        .supplyAsync  
            ( () -> BF.reduce(unreduced) )
```

```
• thenApply  
    (reduced -> CompletableFuture  
        .supplyAsync( () ->  
            reduced.multiply(...))) ;
```

...

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`

- `thenCompose()`

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- Returns a future containing result of the action directly
- Used for a longer *async* action that returns a future
- Avoids unwieldy nesting of futures à la `thenApply()`

Flattening is more concise!

```
Function<BF,
```

```
    CompletableFuture<BF>>
```

```
    reduceAndMultiplyFractions =
```

```
    unreduced -> CompletableFuture
```

```
        .supplyAsync
```

```
        (( ) -> BF.reduce(unreduced))
```

```
        .thenApplyAsync(reduced
```

```
            -> reduced.multiply(...))) ;
```

```
    ...
```

```
    ...
```

`thenApplyAsync()` can often replace `thenCompose(supplyAsync())` nestings

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 - Returns a future containing result of the action directly
 - Used for a longer *async* action that returns a future
 - Avoids unwieldy nesting of futures à la `thenApply()`

```
CompletableFuture<Integer> countF =  
    .CompletableFuture  
        .supplyAsync  
            ( () ->  
              longRunnerReturnsCF () )  
        .thenCompose  
            (Function.identity())  
    ...
```

*supplyAsync() will return a
CompletableFuture to a
CompletableFuture here!!*

Can be used to avoid calling `join()` when flattening nested completable futures

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`

- `thenCompose()`

- Applies a function action to the previous stage's result
- Returns a future containing result of the action directly
- Used for a longer *async* action that returns a future
- Avoids unwieldy nesting of futures à la `thenApply()`

```
CompletableFuture<Integer> countF =  
    .CompletableFuture  
    .supplyAsync  
    ( () ->  
        longRunnerReturnsCF () )  
  
    .thenCompose  
    (Function.identity ())  
  
...
```

This idiom flattens the return value to "just" one CompletableFuture!

Can be used to avoid calling `join()` when flattening nested completable futures

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
 - `thenApply()`
 - `thenCompose()`
 - Applies a function action to the previous stage's result
 - Returns a future containing result of the action directly
 - Used for a longer *async* action that returns a future
 - Avoids unwieldy nesting of futures à la `thenApply()`

```
CompletableFuture<Integer> countF =  
    .CompletableFuture  
      .supplyAsync  
        ( () ->  
          longRunnerReturnsCF () )  
  
    .thenComposeAsync  
      (this::longBlockerReturnsCF)  
    ...
```

*Runs longBlockerReturnsCF() in
a thread in the fork-join pool*

`thenComposeAsync()` can be used to avoid calling `supplyAsync()` again in a chain

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`
- `thenCompose()`
- `thenAccept()`

```
CompletableFuture<Void>
```

```
    thenAccept
```

```
        (Consumer<? super T> action)
```

```
    { ... }
```

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
 - `thenApply()`
 - `thenCompose()`
 - `thenAccept()`
 - Applies a consumer action to handle previous stage's result

```
CompletableFuture<Void>  
    thenAccept  
        (Consumer<? super T> action)  
    { ... }
```

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
 - `thenApply()`
 - `thenCompose()`
 - `thenAccept()`
 - Applies a consumer action to handle previous stage's result

```
CompletableFuture<Void>  
    thenAccept  
        (Consumer<? super T> action)  
{ ... }
```

*This action behaves as a
"callback" with a side-effect*

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
 - `thenApply()`
 - `thenCompose()`
 - `thenAccept()`
 - Applies a consumer action to handle previous stage's result
 - Returns a future to `Void`

```
CompletableFuture<Void>  
    thenAccept  
        (Consumer<? super T> action)  
    { ... }
```


Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage

- `thenApply()`
- `thenCompose()`
- `thenAccept()`

- Applies a consumer action to handle previous stage's result
- Returns a future to `Void`
- Often used at the end of a chain of completion stages

```
BigFraction unreduced = BigFraction
    .valueOf(new BigInteger("."..."),
              new BigInteger("."..."),
              false); // Don't reduce!
```

```
Supplier<BigFraction> reduce = ()
    -> BigFraction.reduce(unreduced);
```

```
CompletableFuture
    .supplyAsync(reduce)
    .thenApply(BigFraction
                ::toMixedString)
    .thenAccept(System.out::println);
```

thenApply() returns a string future that thenAccept() prints when it completes

See github.com/douglasraigschmidt/LiveLessons/tree/master/Java8/ex8

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- Methods triggered by completion of a single previous stage

- `thenApply()`
- `thenCompose()`
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- Applies a consumer action to handle previous stage's result
- Returns a future to `Void`
- Often used at the end of a chain of completion stages

```
BigFraction unreduced = BigFraction
    .valueOf(new BigInteger("..."),
        new BigInteger("..."),
        false); // Don't reduce!
```

```
Supplier<BigFraction> reduce = ()
    -> BigFraction.reduce(unreduced);
```

```
CompletableFuture
    .supplyAsync(reduce)
    .thenApply(BigFraction
        ::toMixedString)
    .thenAccept(System.out::println);
```

println() is a callback that has a side-effect (i.e., printing the mixed string)

Methods Triggered by Completion of a Single Stage

- Methods triggered by completion of a single previous stage
 - thenApply()
 - thenCompose()
 - thenAccept()
 - Applies a consumer action to handle previous stage's result
 - Returns a future to Void
 - Often used at the end of a chain of completion stages
 - May lead to "callback hell!"

```
function register()
{
    if (isEmpty($_POST)) {
        $msg = '';
    }
    if ($_POST['user_name']) {
        if ($_POST['user_password_now']) {
            if ($_POST['user_password_now'] == $_POST['user_password_repeat']) {
                if (strlen($_POST['user_password_now']) > 5) {
                    if (strlen($_POST['user_name']) < 65 && strlen($_POST['user_name']) > 3) {
                        if (preg_match('/^[a-z\d]{2,64}$/i', $_POST['user_name'])) {
                            $user = read_user($_POST['user_name']);
                            if (!isset($user['user_name'])) {
                                if ($_POST['user_email']) {
                                    if (strlen($_POST['user_email']) < 53) {
                                        if (filter_var($_POST['user_email'], FILTER_VALIDATE_EMAIL)) {
                                            create_user();
                                            $_SESSION['msg'] = 'You are now registered so please login';
                                            header('Location: ' . $_SERVER['PHP_SELF']);
                                            exit();
                                        }
                                        } else $msg = 'You must provide a valid email address';
                                    }
                                    } else $msg = 'Email must be less than 64 characters';
                                }
                                } else $msg = 'Email cannot be empty';
                            }
                            } else $msg = 'Username already exists';
                                }
                                } else $msg = 'Username must be only a-z, A-Z, 0-9';
                                    }
                                    } else $msg = 'Username must be between 7 and 64 characters';
                                        }
                                        } else $msg = 'Password must be at least 6 characters';
                                            }
                                            } else $msg = 'Passwords do not match';
                                                }
                                                } else $msg = 'Empty Password';
                                                    }
                                                    } else $msg = 'Empty Username';
                                                        }
                                                        $_SESSION['msg'] = $msg;
                                                    }
                                                    return register_form();
                                                }
                                            }
                                        }
                                    }
                                }
                            }
                        }
                    }
                }
            }
        }
    }
}
```



See dzone.com/articles/callback-hell

End of Understand Advanced Java CompletableFuture Features: Single Stage Completion Methods