

# The Template Method Pattern

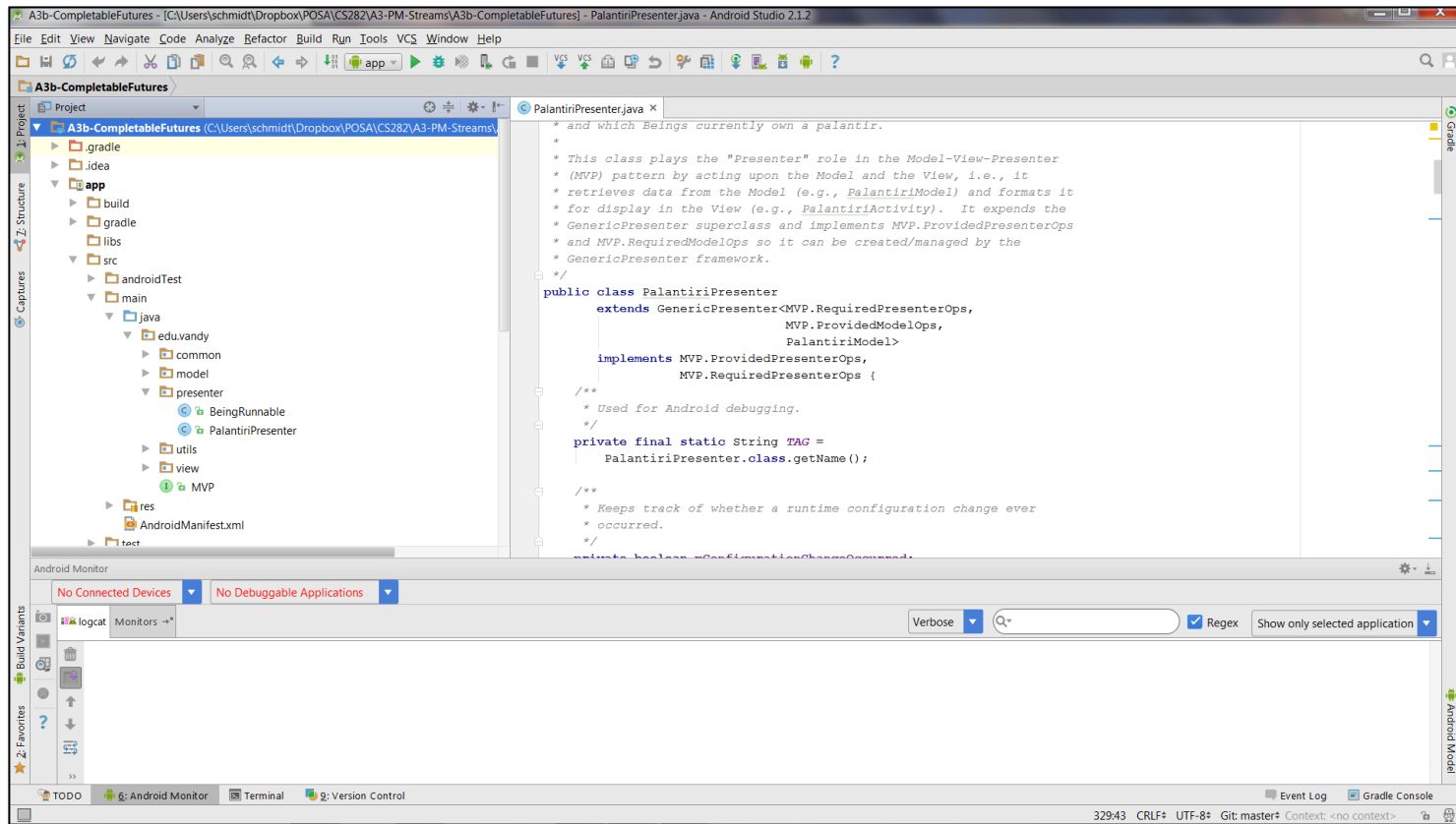
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Implementation in C++

Douglas C. Schmidt


# Learning Objectives in This Lesson

- Recognize how the *Template Method* pattern can be applied to flexibly support multiple operating modes in the expression tree processing app.
- Understand the structure & functionality of the *Template Method* pattern.
- Know how to implement the *Template Method* pattern in C++.



## Template Method example in C++

- Allow subclasses to customize certain steps in the input handling algorithm.
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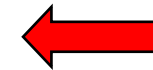
```
class ET_Event_Handler : public Event_Handler {  
    ...  
    void handle_input() override {  Template method  
        prompt_user();  
        string input = receive_input();  
        User_Command command = make_command(input);  
        execute_command(command);  
    }
```

## Template Method example in C++

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```



**Hook methods**

## Template Method example in C++

- Allow subclasses to customize certain steps in the input handling algorithm.

```
class ET_Event_Handler : public Event_Handler {
    ...
    void handle_input() override {
        prompt_user();
        string input = receive_input();
        User_Command command = make_command(input);
        execute_command(command);
    }

    unique_ptr<Event_Handler> make_handler(bool verbose) {
        return verbose
            ? make_unique<Verbose_Mode_ET_Event_Handler>()
            : make_unique<Succint_Mode_ET_Event_Handler>();
    }
}
```



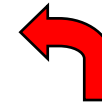
**Factory method creates designated concrete classes**

This is not the only/best way to define a factory since it's too tightly coupled.

## Template Method example in C++

- Allow subclasses to customize certain steps in the input handling algorithm.

```
class Verbose_Mode_ET_Event_Handler : public ET_Event_Handler {  
    ...  
    public User_Command make_command(string user_input) {  
        return command_factory_.make_command  
            (user_input);  
    }  
}
```



**Specialized  
hook method**

## Template Method example in C++

- Allow subclasses to customize certain steps in the input handling algorithm.

```
class Verbose_Mode_ET_Event_Handler : public ET_Event_Handler {  
    ...  
    public User_Command make_command(string user_input) {  
        return command_factory_.make_command  
            (user_input);  
    }  
}
```

```
class Succinct_Mode_ET_Event_Handler : public ET_Event_Handler {  
    ...  
    public User_Command make_command(string user_input) {  
        return command_factory_.make_macro_command  
            (user_input);  
    }  
}
```



**Specialized  
hook method**

## Template Method example in C++

- Allow subclasses to customize certain steps in the input handling algorithm.

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```
class Verbose_Mode_ET_Event_Handler : public ET_Event_Handler {  
    ...  
    public User_Command make_command(string user_input) {  
        return command_factory_.make_command  
            (user_input);  
    }  
}
```

```
class Succinct_Mode_ET_Event_Handler : public ET_Event_Handler {  
    ...  
    public User_Command make_command(string user_input) {  
        return command_factory_.make_macro+command  
            (user_input);  
    }  
}
```

See earlier lesson on "*The Factory Method Pattern*" for `User_Command_Factory`



