

## STL Pointer-to-Function Adapter Examples

```
int main() {
    vector<const char *> aVect {
        "One", "Two", "Three", "Four", "Five"
    };

    print(aVect.begin(), aVect.end(), "Sequence contains: ");

    auto itr = find_if(aVect.begin(),
                      aVect.end(),
                      not1(bind2nd(ptr_fun(strcmp), "Three")));

    print(itr, aVect.end(), "Found it: ");
    ...
}
```

See [github.com/douglasraigschmidt/CPlusPlus/tree/master/STL/S-09/9.5](https://github.com/douglasraigschmidt/CPlusPlus/tree/master/STL/S-09/9.5)