

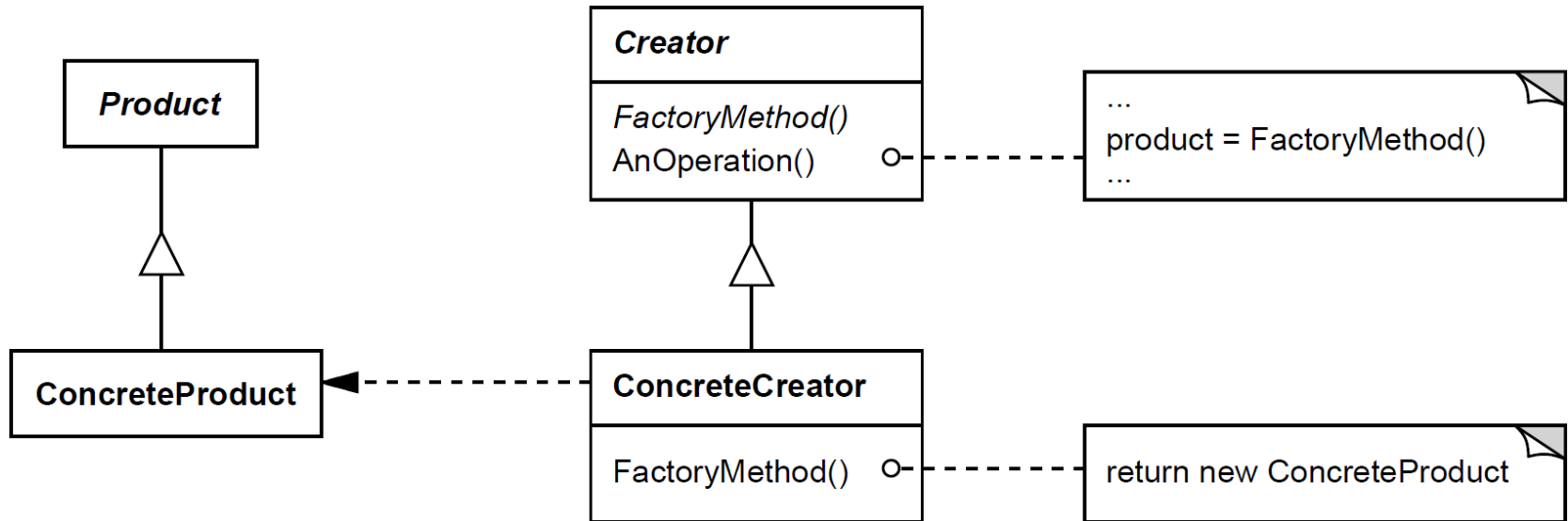
The Factory Method Pattern

Structure & Functionality

Douglas C. Schmidt

Learning Objectives in This Lesson

- Recognize how the *Factory Method* pattern can be applied to extensibly create variabilities in the expression tree processing app.
- Understand the structure & functionality of the *Factory Method* pattern.



Douglas C. Schmidt

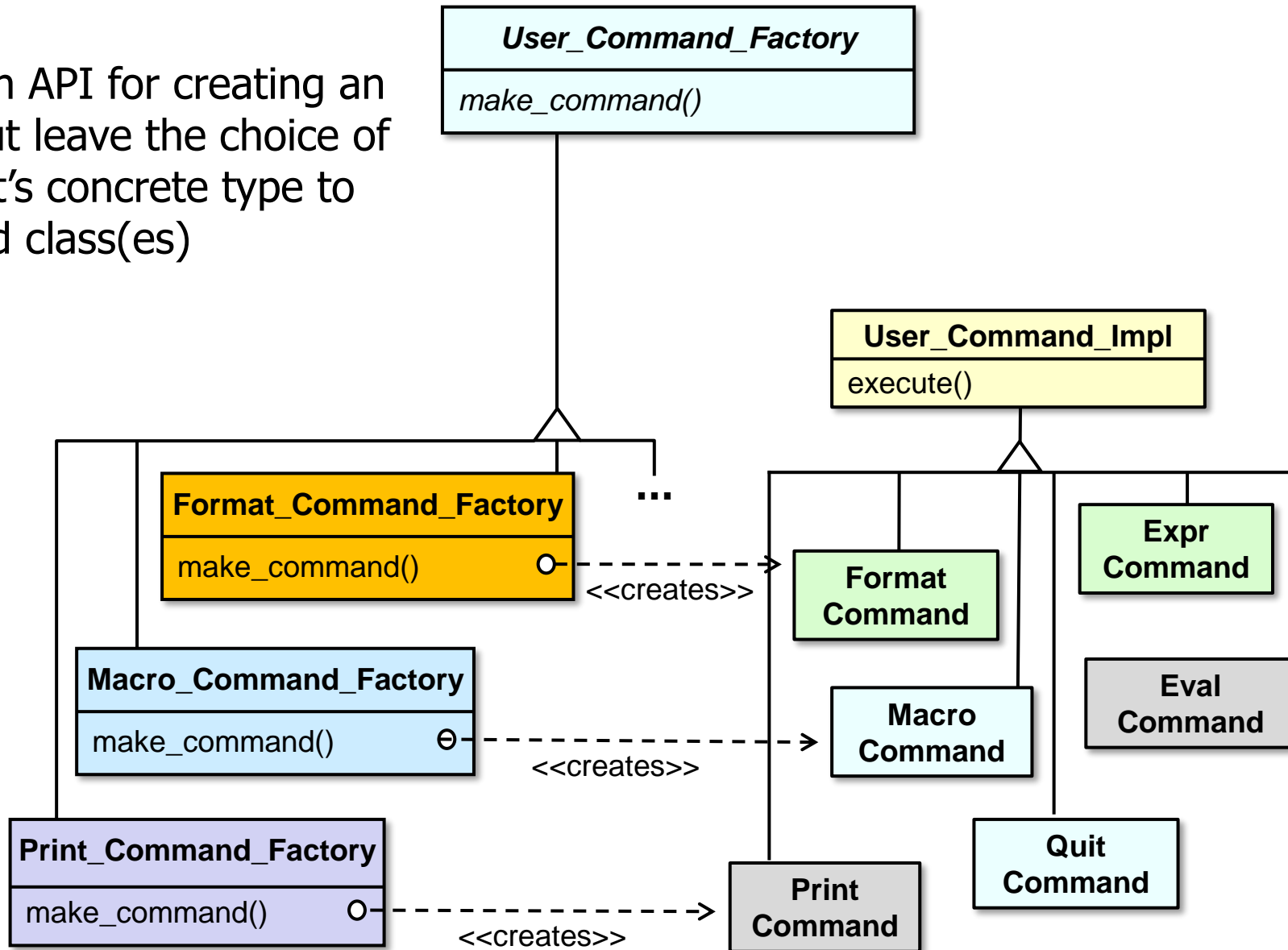
Structure & Functionality of the Factory Method Pattern

Factory Method

GoF Class Creational

Intent

- Provide an API for creating an object, but leave the choice of the object's concrete type to its derived class(es)



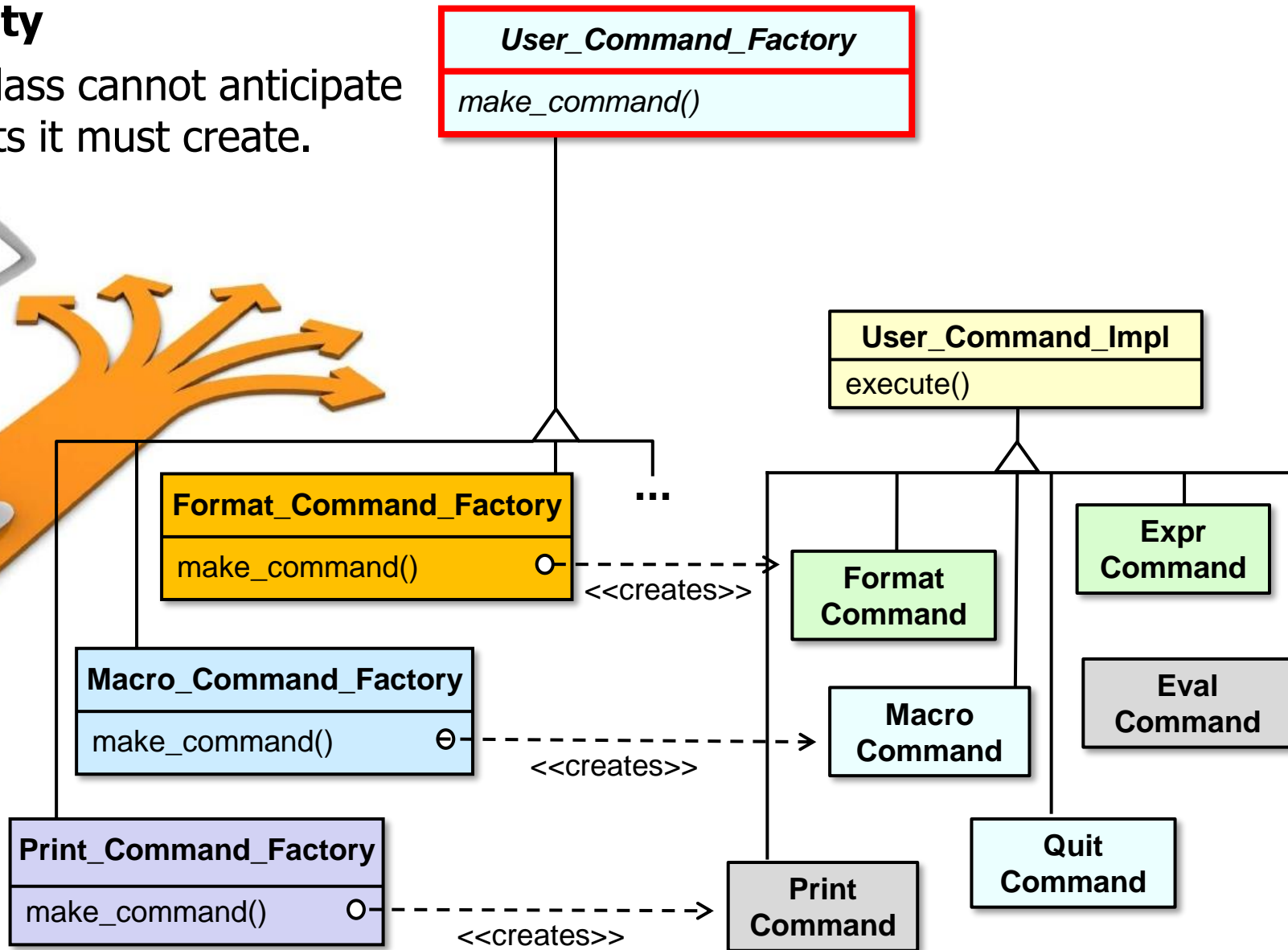
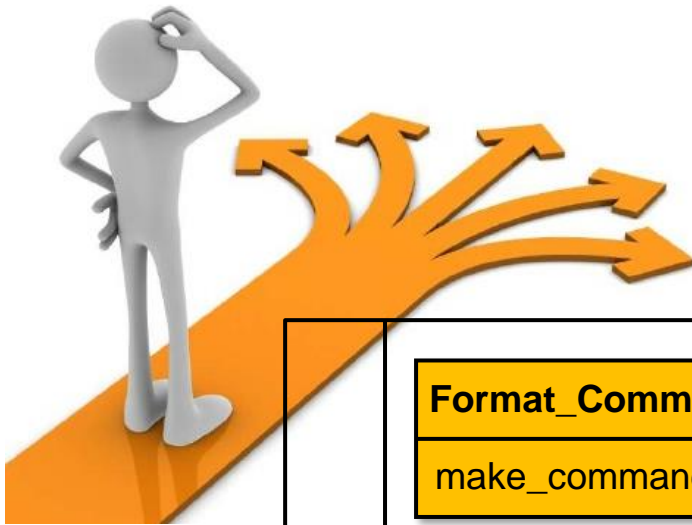
See en.wikipedia.org/wiki/Factory_method_pattern

Factory Method

GoF Class Creational

Applicability

- When a class cannot anticipate the objects it must create.

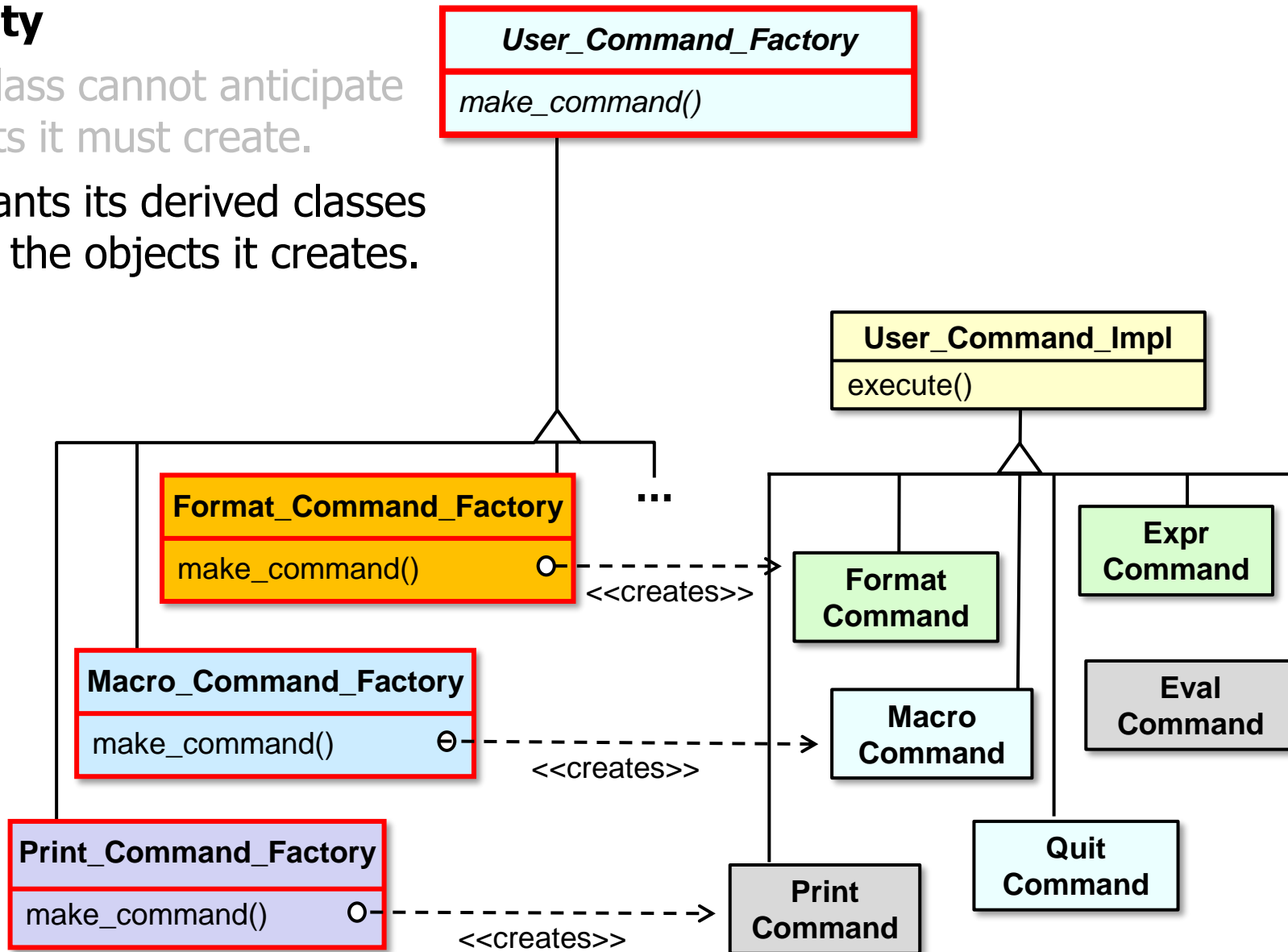


Factory Method

GoF Class Creational

Applicability

- When a class cannot anticipate the objects it must create.
- A class wants its derived classes to specify the objects it creates.

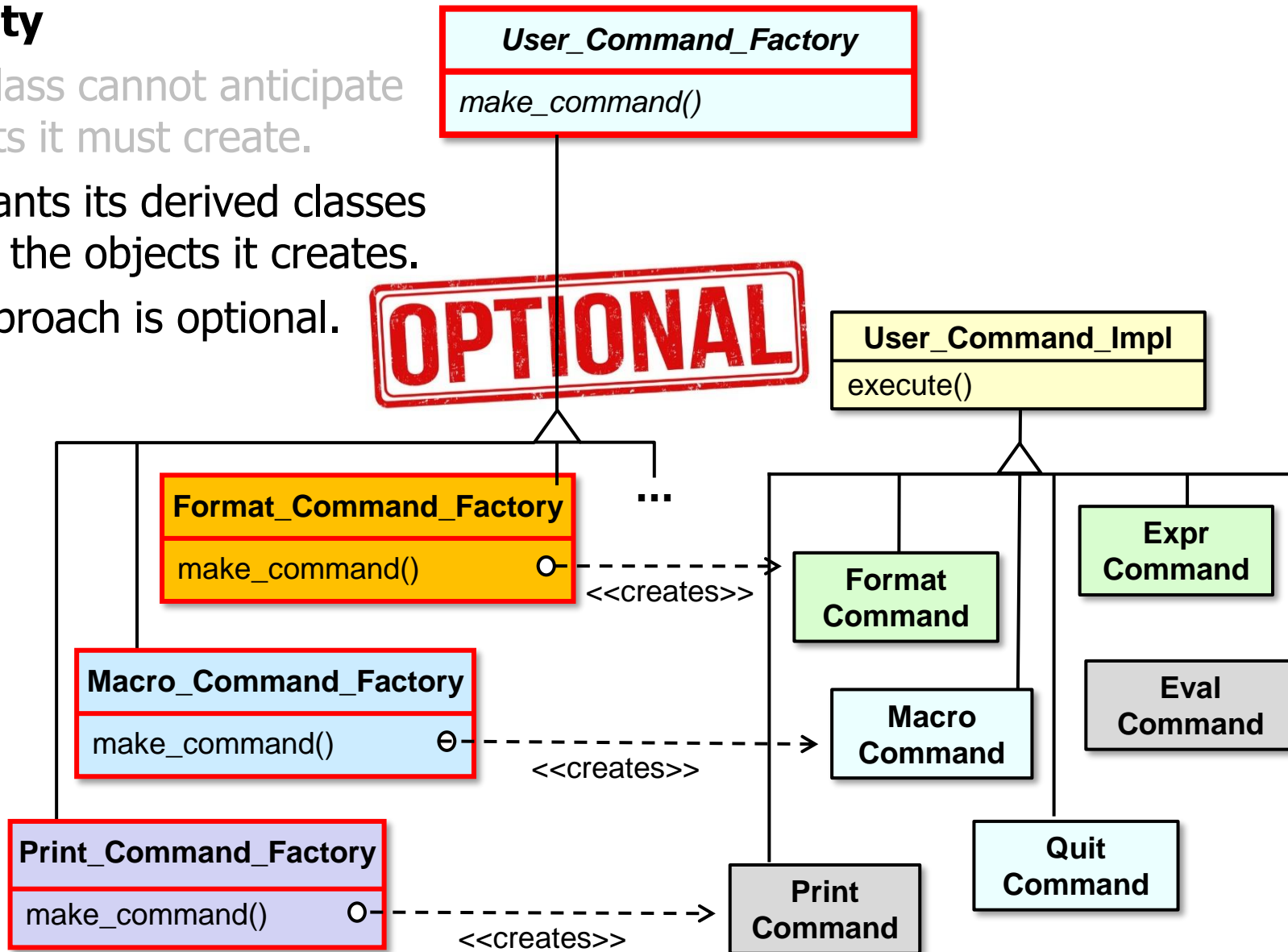


Factory Method

GoF Class Creational

Applicability

- When a class cannot anticipate the objects it must create.
- A class wants its derived classes to specify the objects it creates.
- This approach is optional.

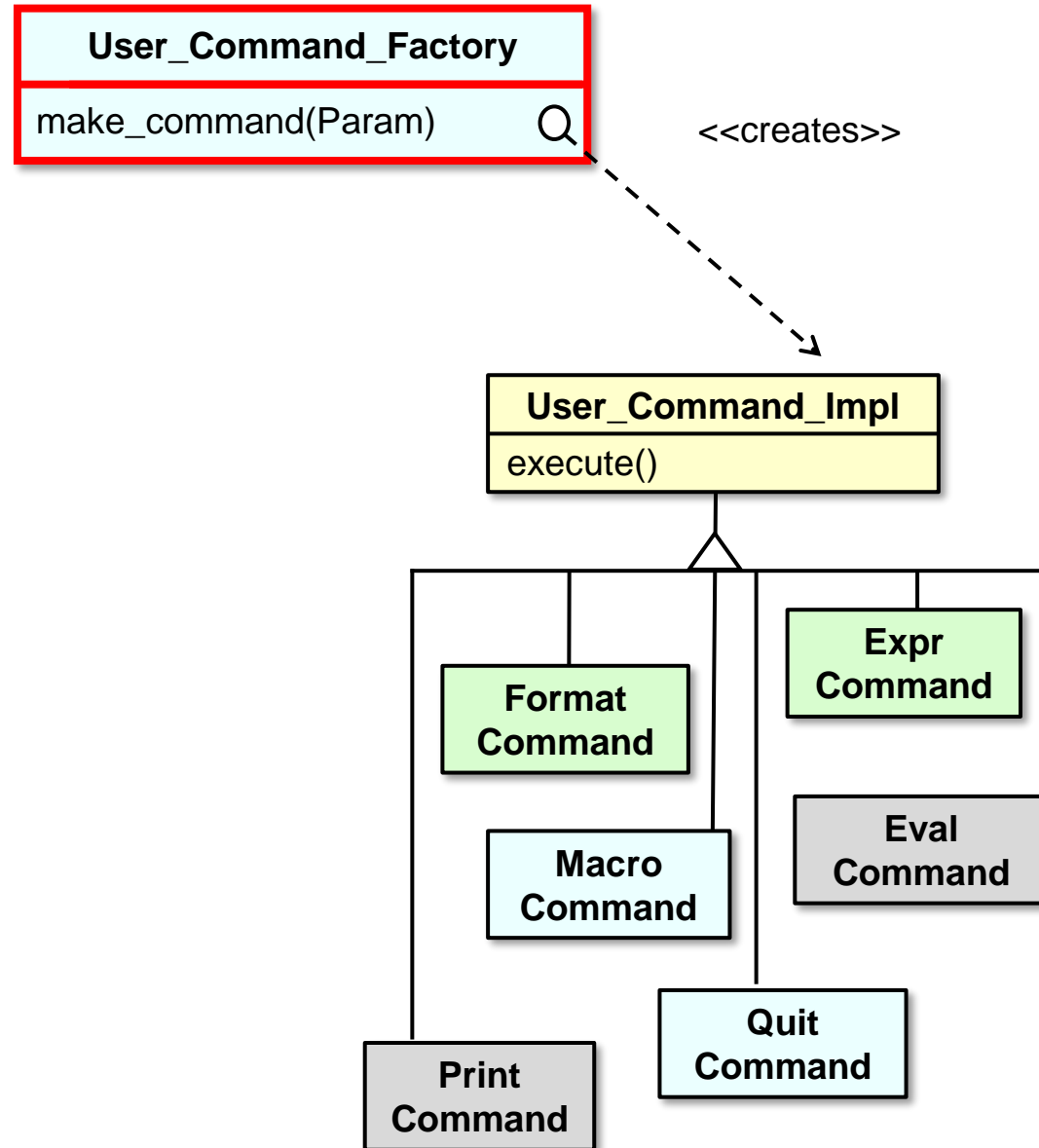


Factory Method

GoF Class Creational

Applicability

- When a class cannot anticipate the objects it must create.
- A class wants its derived classes to specify the objects it creates.
 - This approach is optional.
- An alternative is to pass a parameter to the factory method.

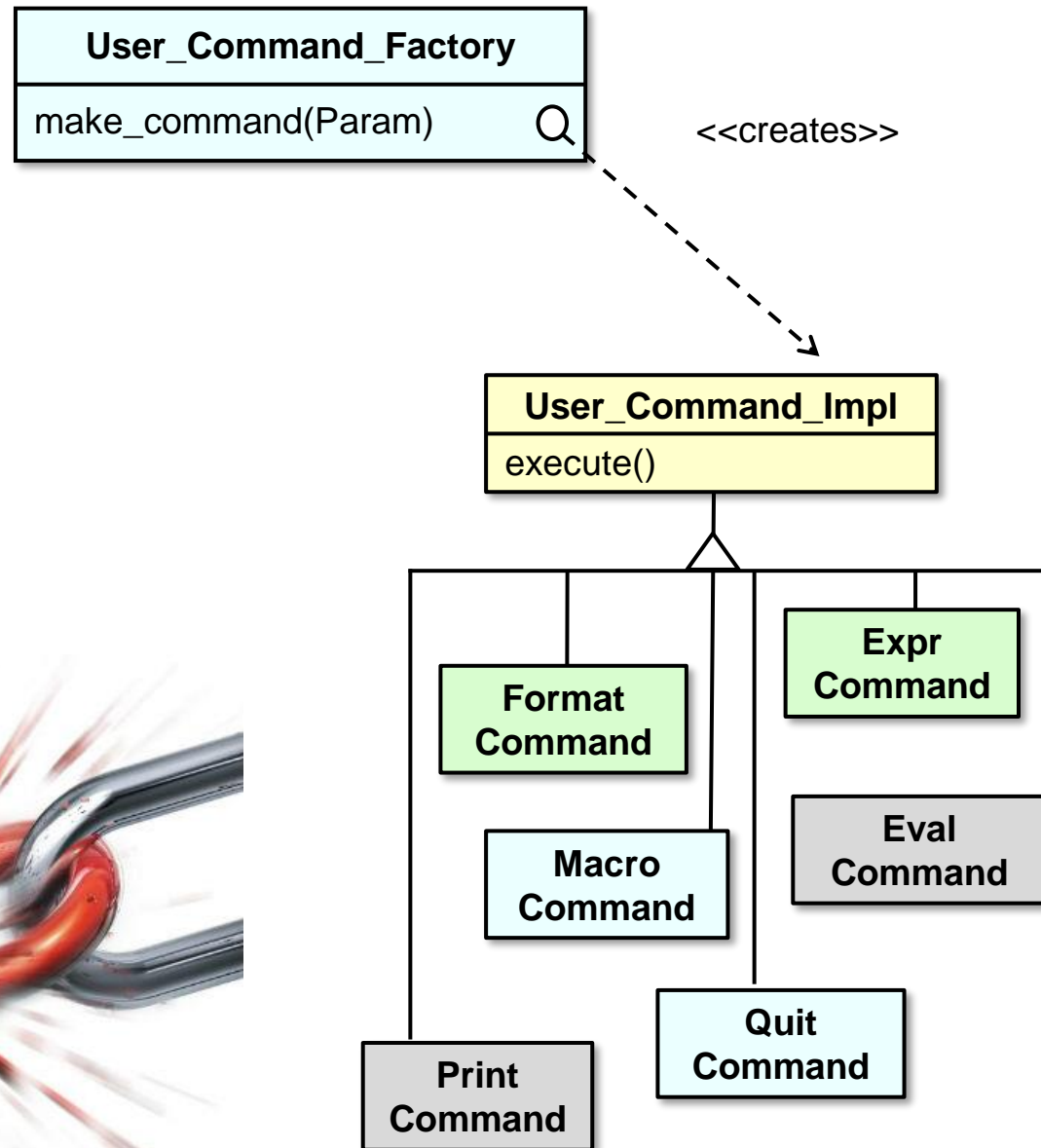
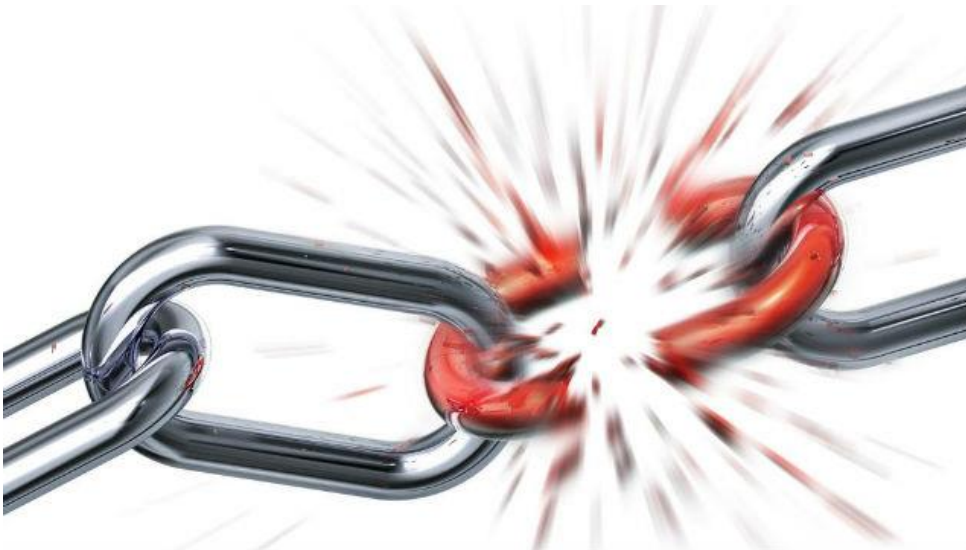


Factory Method

GoF Class Creational

Applicability

- When a class cannot anticipate the objects it must create.
- A class wants its derived classes to specify the objects it creates.
- Or there's a need to decouple the creation of an object from its subsequent use.

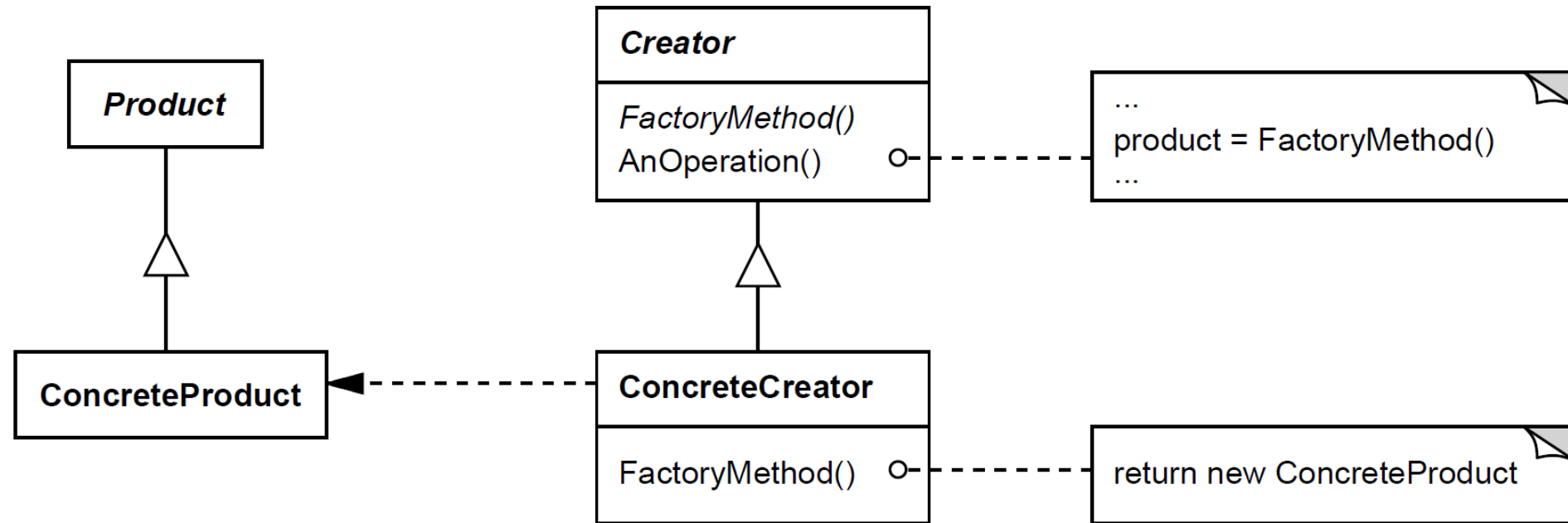


This decoupling is really the essence of the *Factory Method* pattern!

Factory Method

GoF Class Creational

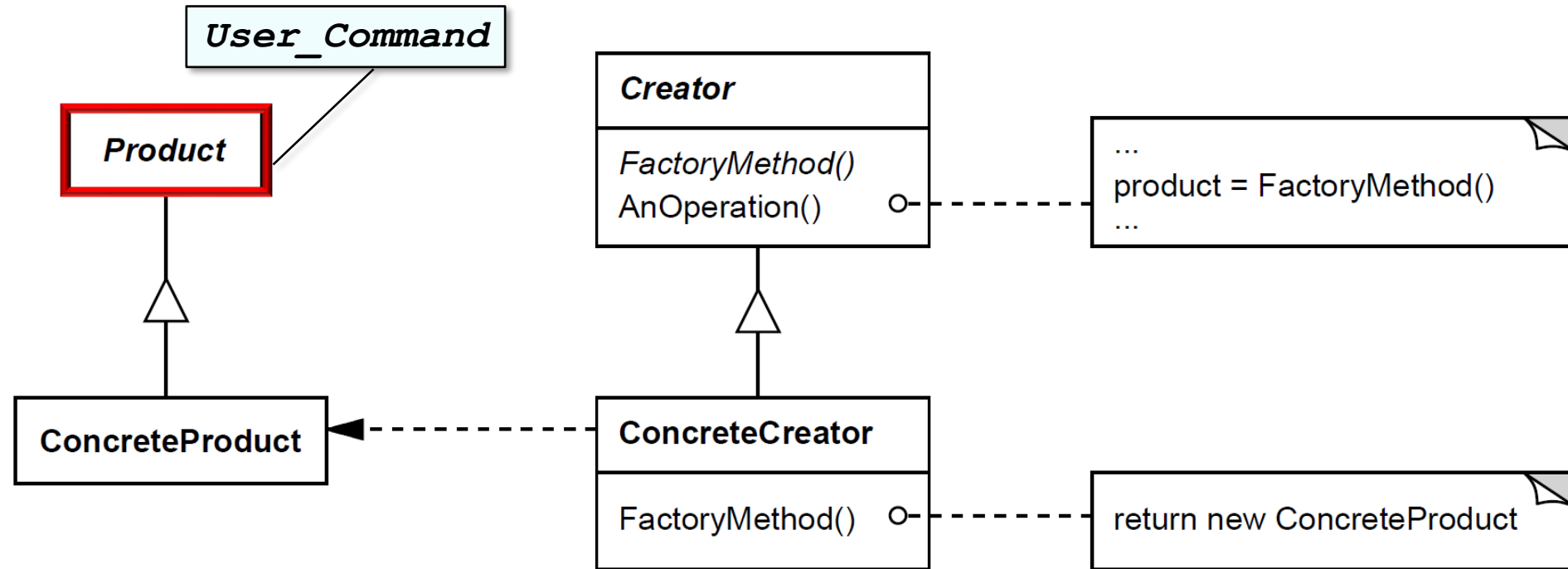
Structure & participants



Factory Method

GoF Class Creational

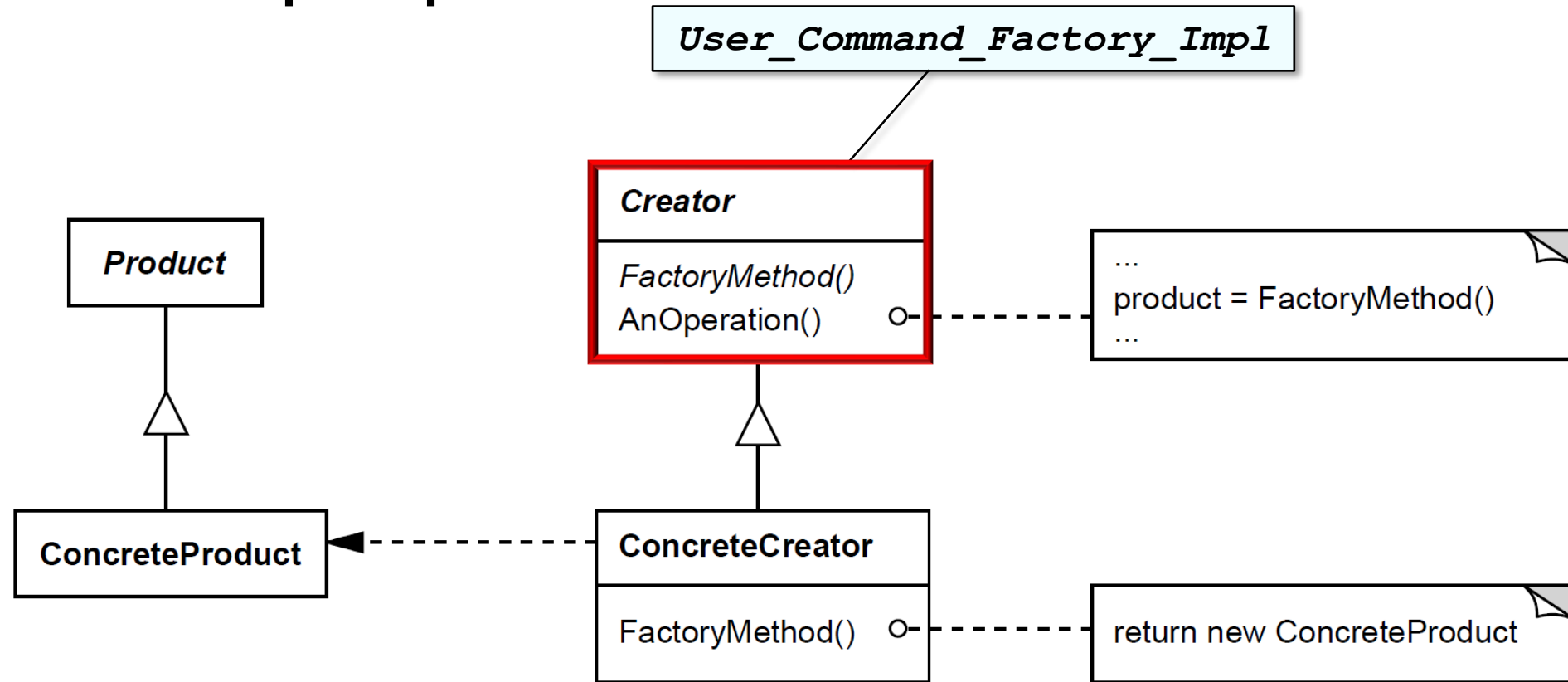
Structure & participants



Factory Method

GoF Class Creational

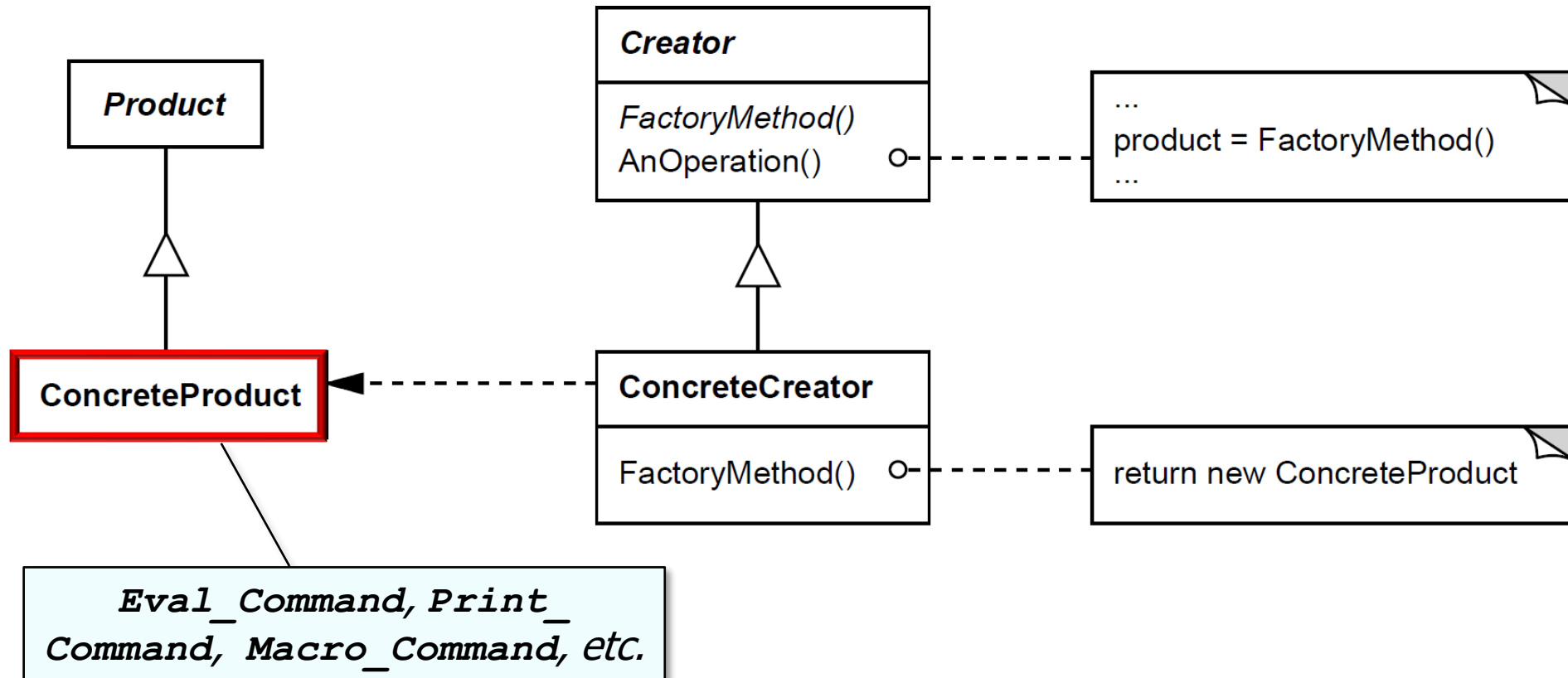
Structure & participants



Factory Method

GoF Class Creational

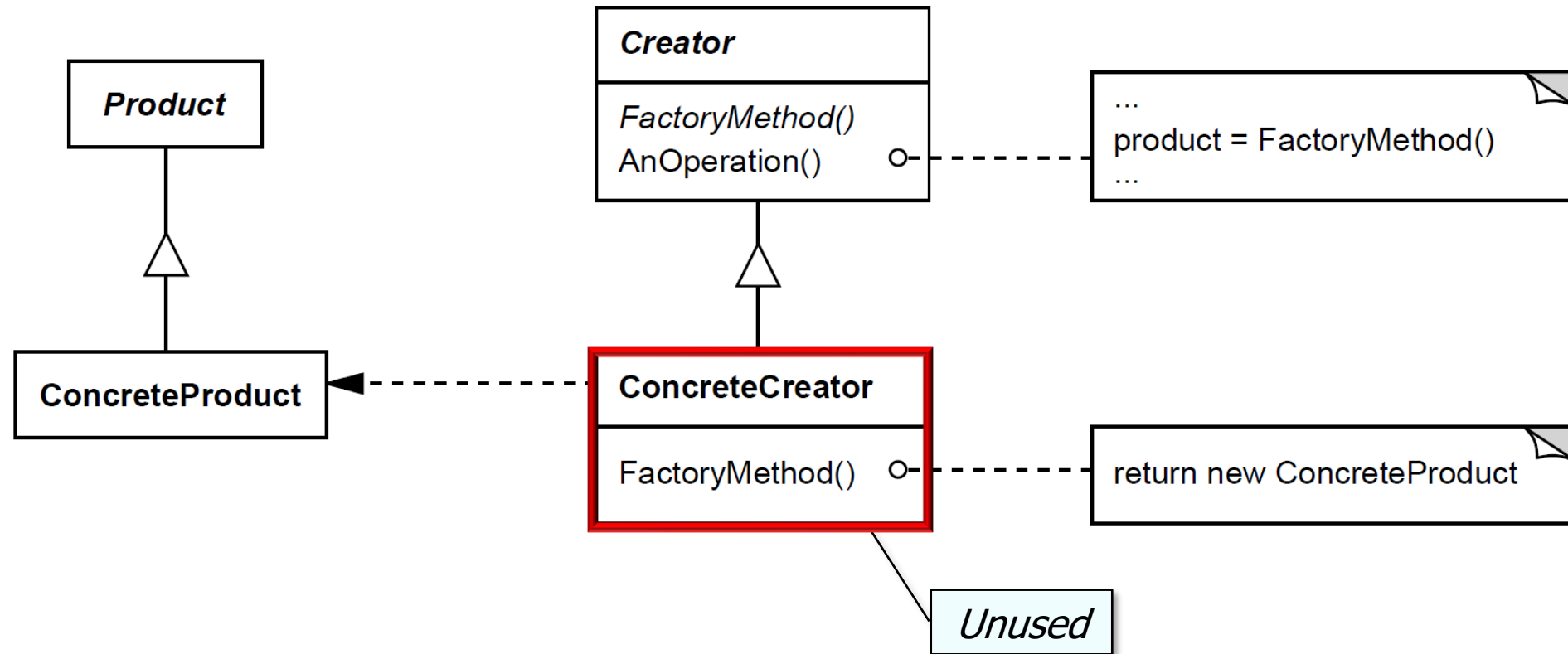
Structure & participants



Factory Method

GoF Class Creational

Structure & participants



Our app passes a string to the factory method rather than using a derived class

