STL Associative Containers

 Associative containers are data structures that support efficient insertion, deletion, & find operations based on keys



See embeddedartistry.com/blog/2017/08/30/choosing-the-right-container-associative-containers

There are two types of STL associative containers



- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator

Category	Containers	Characteristics
Ordered	set	Defines where the
associative		elements' values are the
		keys and duplicates <i>are not</i>
		allowed. It has fast lookup
		using the key,
	multiset	Defines where the
		elements' values are the
		keys and duplicates are
		allowed. It has fast lookup
		using the key,
	map	Key-to-value mapping
		where a single key can only
		be mapped to one value,
	multimap	Key-to-value mapping
		where a single key can be
		mapped to many values.

See <u>en.wikipedia.org/wiki/Associative_containers</u>

- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator
 - Implemented as balanced binary trees



See en.wikipedia.org/wiki/Red-black_tree

- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator
 - Implemented as balanced binary trees
 - Keys are const & can't be changed via iterators



- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator
 - Unordered associative containers that maintain data in structures suitable for fast associative operations

Category	Containers	Characteristics
Unordered	unordered_	Defines where the
associative	set	elements' values are the
		keys and duplicates are
		<i>not</i> allowed. It has fast
		lookup using the key,
	unordered_	Defines where the
	multiset	elements' values are the
		keys and duplicates are
		allowed. It has fast
		lookup using the key,
	unordered_	Key-to-value mapping
	map	where a single key can
		only be mapped to one
		value,
	unordered_	Key-to-value mapping
	multimap	where a single key can be
		mapped to many values.

See en.wikipedia.org/wiki/Unordered_associative_containers_(C++)

- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator
 - Unordered associative containers that maintain data in structures suitable for fast associative operations
 - Implemented as hash tables



See en.wikipedia.org/wiki/Hash_table

- There are two types of STL associative containers
 - Ordered associative containers that support efficient operations on elements using keys ordered by operator
 - Unordered associative containers that maintain data in structures suitable for fast associative operations
 - · Implemented as hash tables
 - Keys are const & can't be changed via iterators

