Categorizing STL Generic Algorithms

• There are four ways to categorize STL algorithms, *e.g.*
  - **Non-mutating**, which operate using a range of iterators, but don't change the data elements found
  - **Mutating**, which operate using a range of iterators, but can change the order of the data elements
  - **Sorting & sets**, which sort or searches ranges of elements & act on sorted ranges by testing values

See [github.com/douglascreagischmidt/CPlusPlus/tree/master/STL/S-12](https://github.com/douglascreagischmidt/CPlusPlus/tree/master/STL/S-12)